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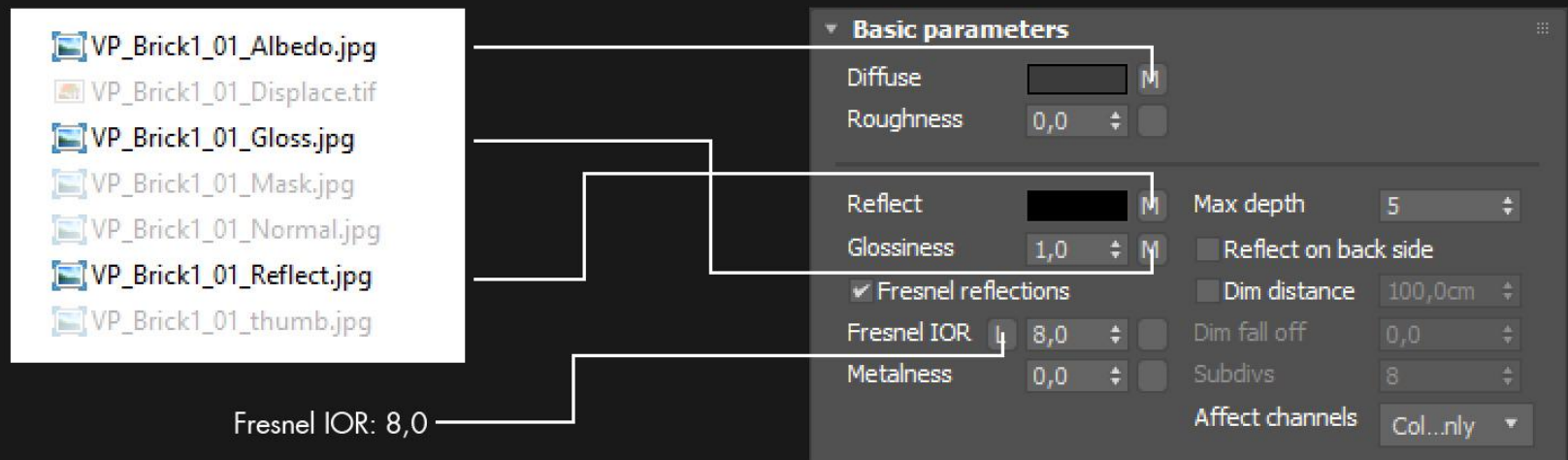
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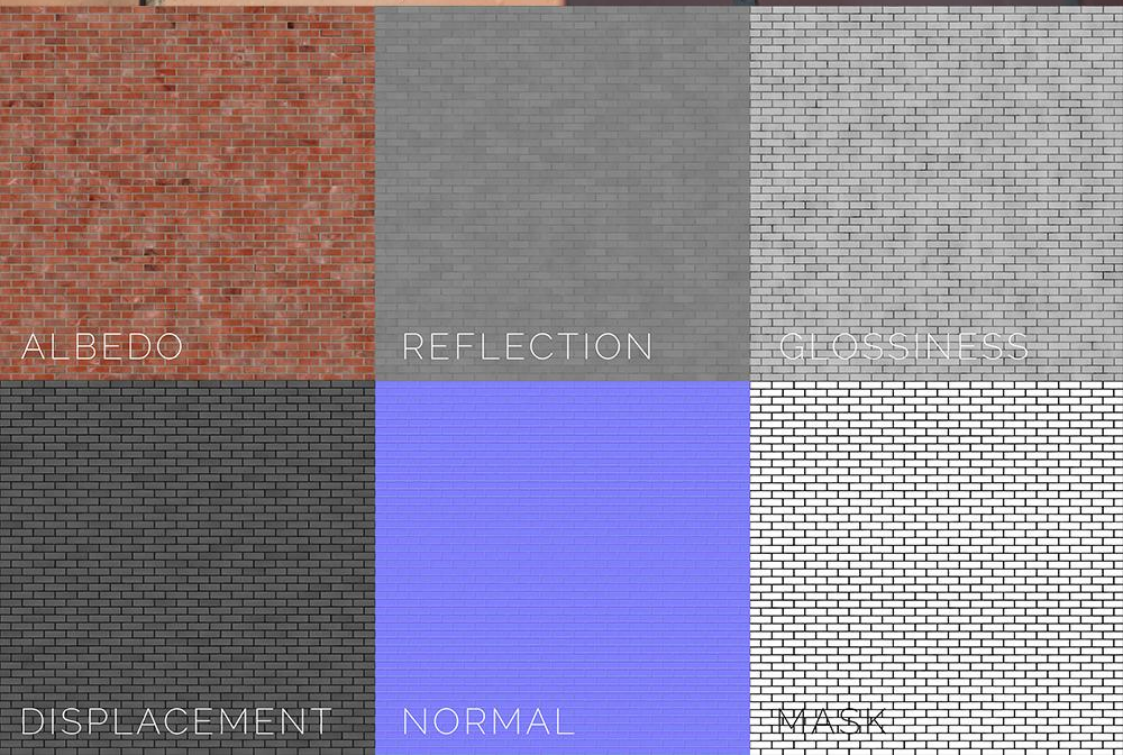
# User Guide

1. All textures are prepared for Specular\Glossiness workflow in modern rendering engines like Vray and Corona renderer.
2. For correct results, load Albedo, Gloss and Reflection map to target slots and set IOR to 8,5.
3. We are not recommending to use Normal and Displacement maps simultaneously.
4. Normal maps usually work great in distance view since it consumes far less memory than displacement map.
5. Displacement maps are useful for close views but it can consume a large amount of memory. We are recommending to use 2D displacement if possible.









Name:  
VP\_Brick1\_01

Real world size:  
400cm x 400cm

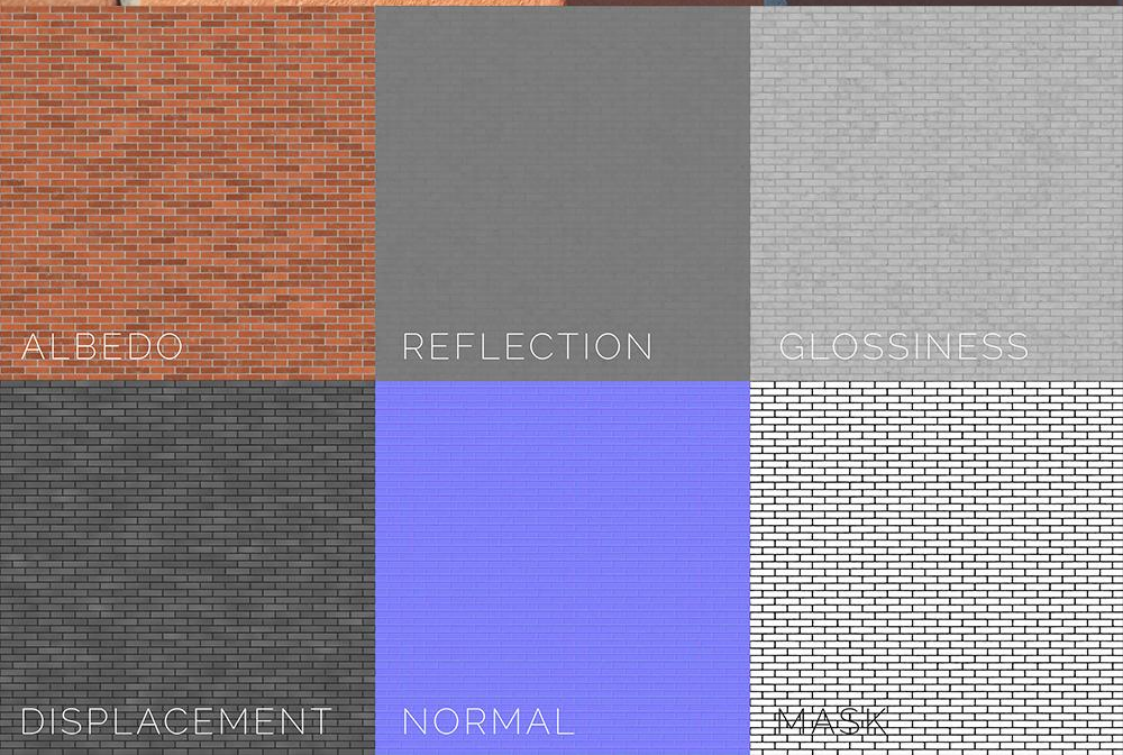
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_02

Real world size:

400cm x 400cm

Resolution:

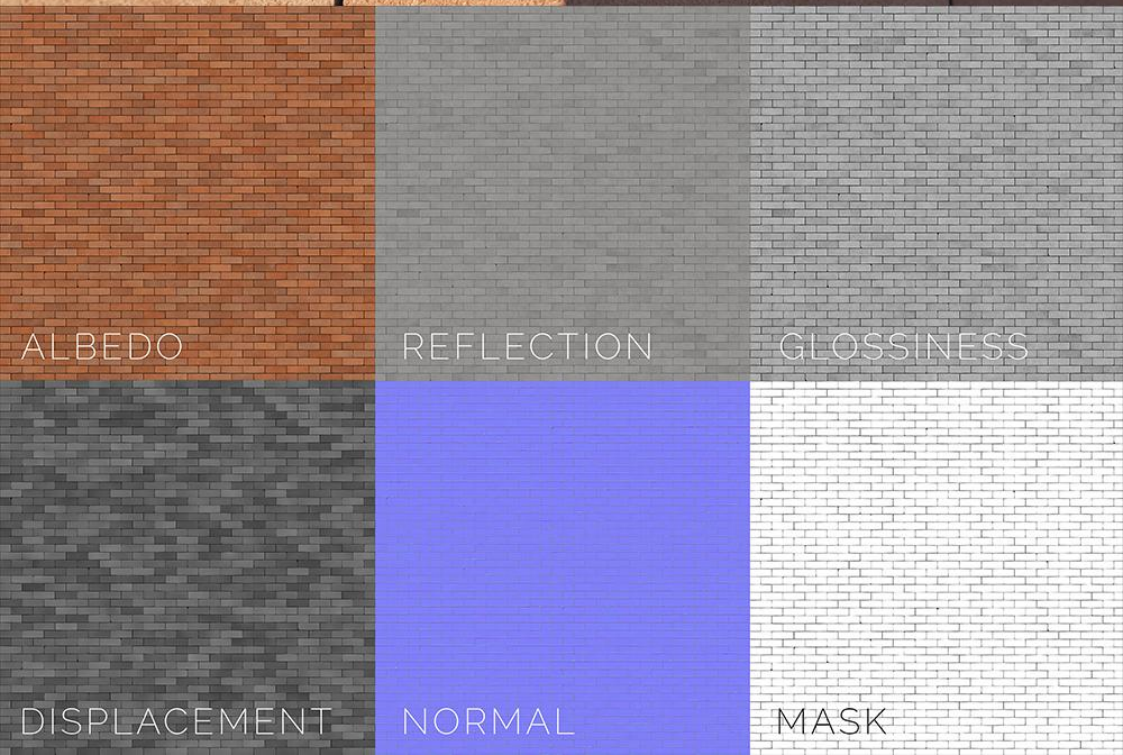
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_03

Real world size:  
400cm x 400cm

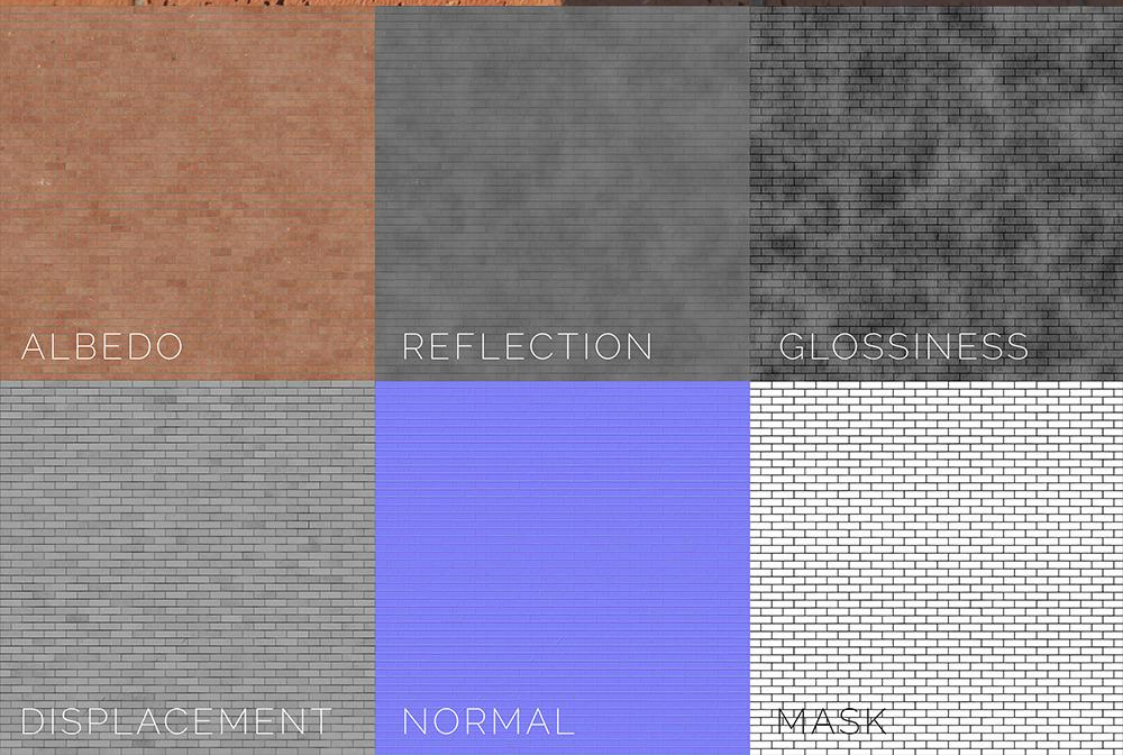
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_04

Real world size:

400cm x 400cm

Resolution:

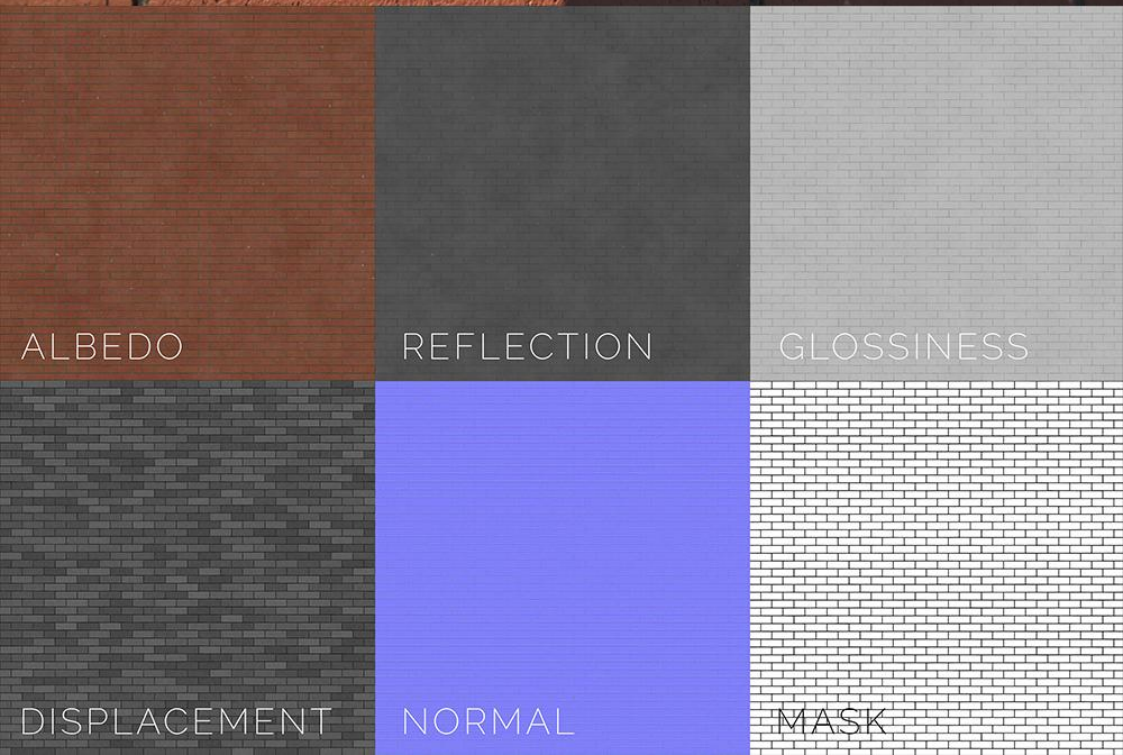
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_05

Real world size:  
400cm x 400cm

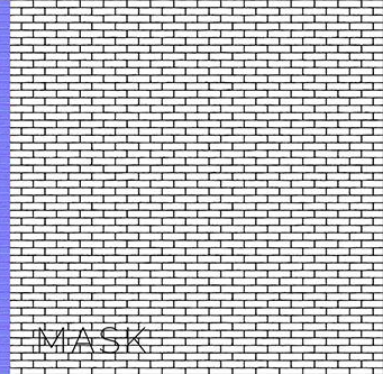
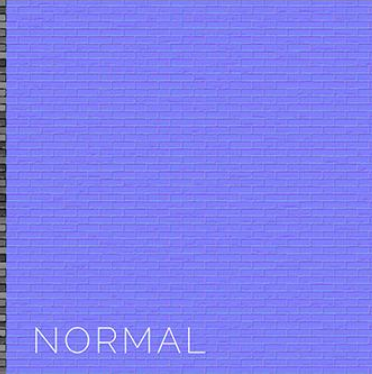
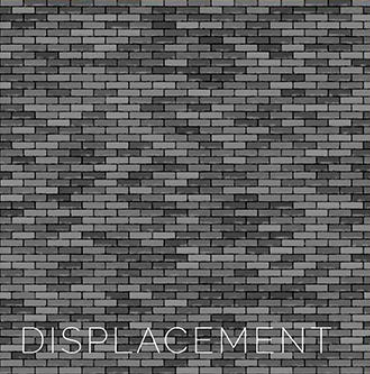
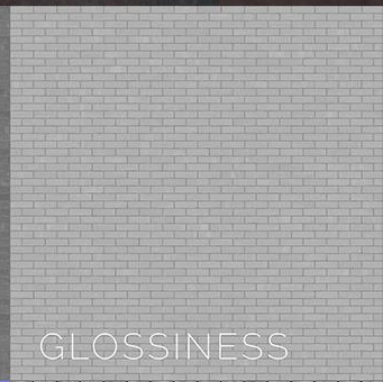
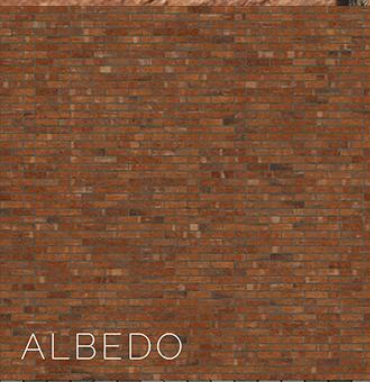
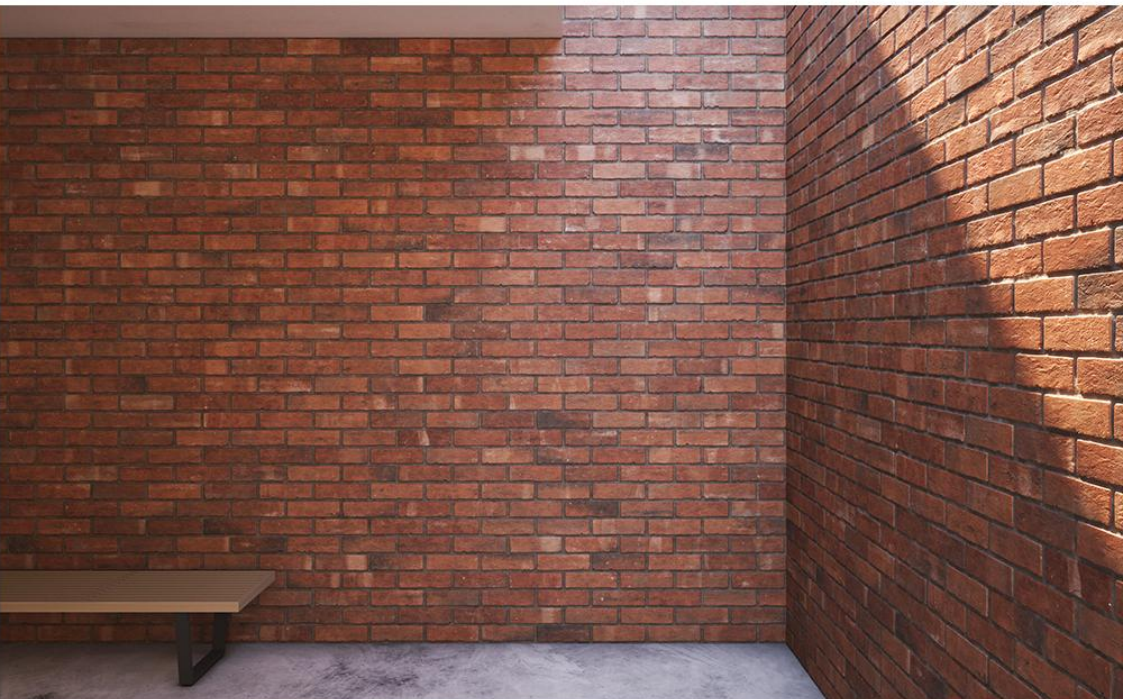
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









ALBEDO

REFLECTION

GLOSSINESS

DISPLACEMENT

NORMAL

MASK

Name:

VP\_Brick1\_06

Real world size:

400cm x 400cm

Resolution:

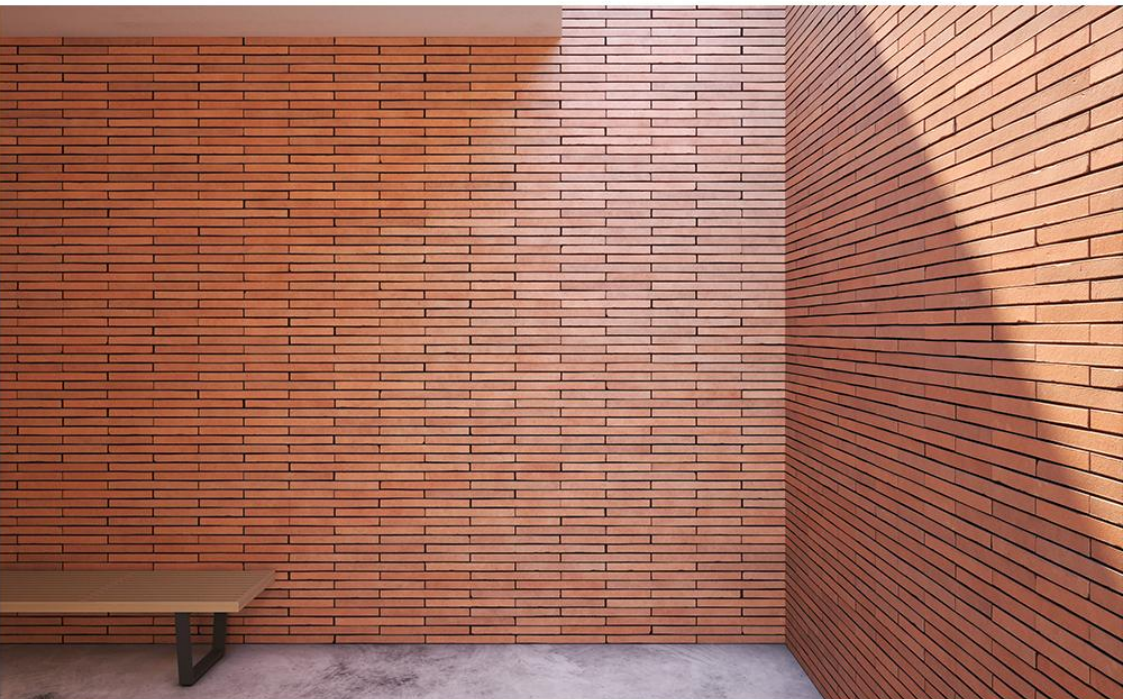
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_07

Real world size:

400cm x 400cm

Resolution:

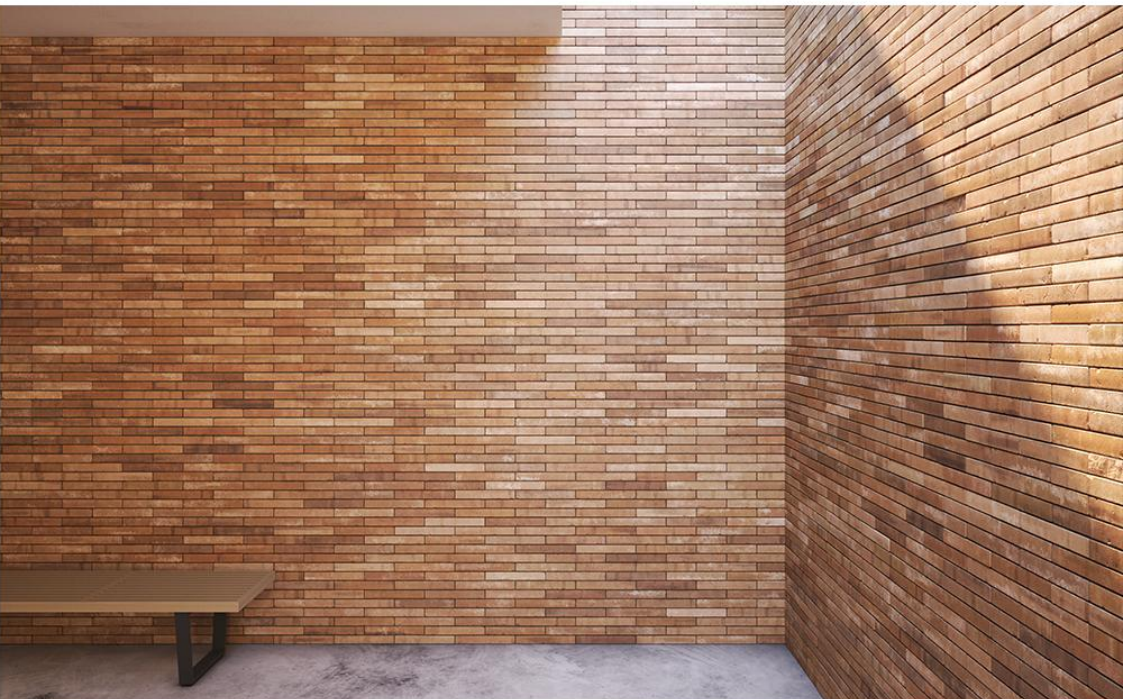
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_08

Real world size:  
400cm x 400cm

Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_09

Real world size:  
400cm x 400cm

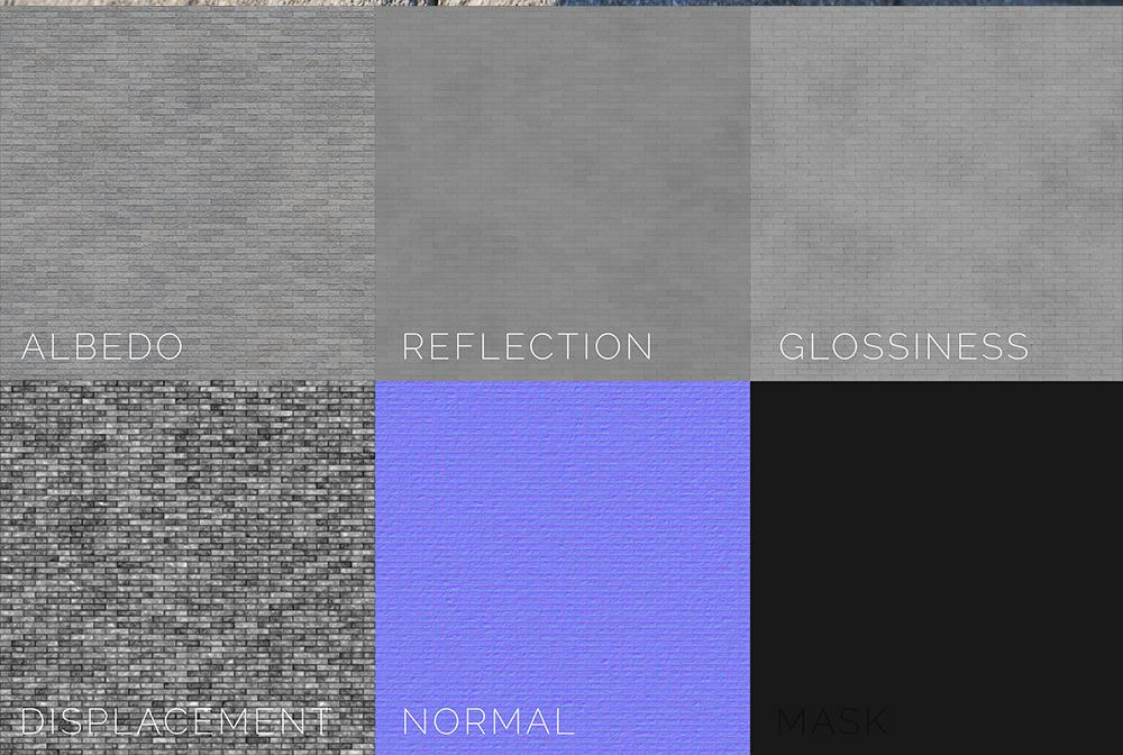
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_10

Real world size:  
400cm x 400cm

Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit









Name:  
VP\_Brick1\_11

Real world size:  
400cm x 400cm

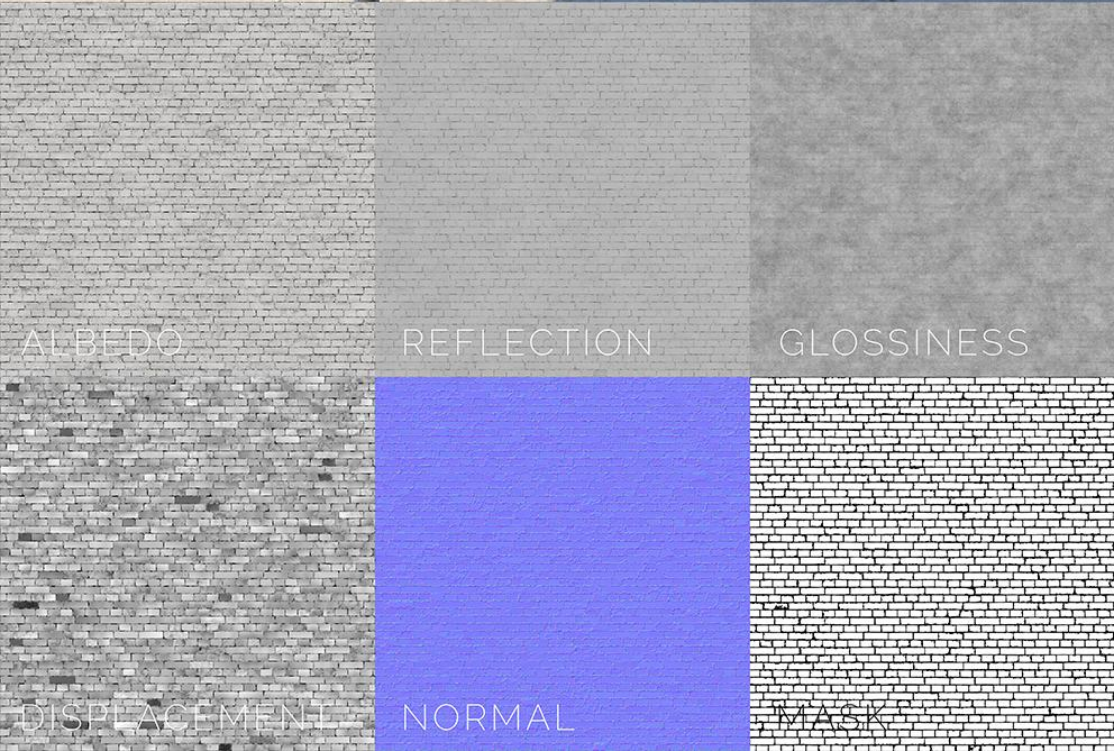
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_12

Real world size:

400cm x 400cm

Resolution:

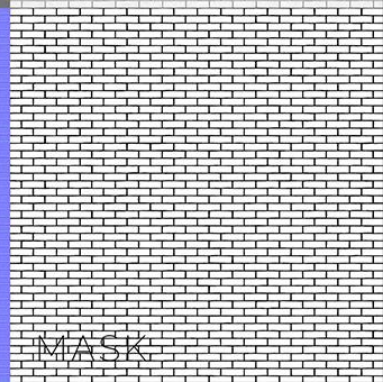
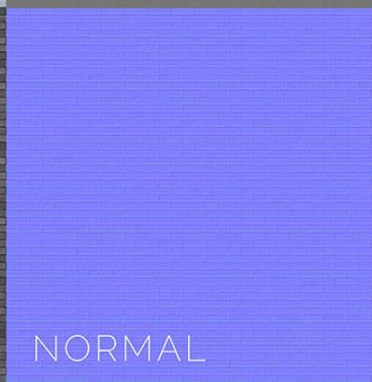
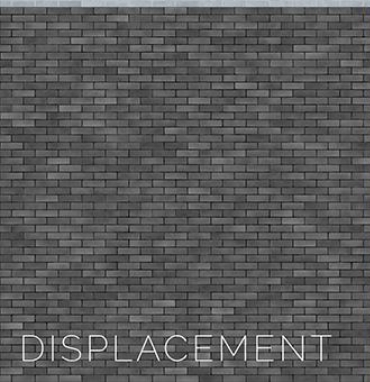
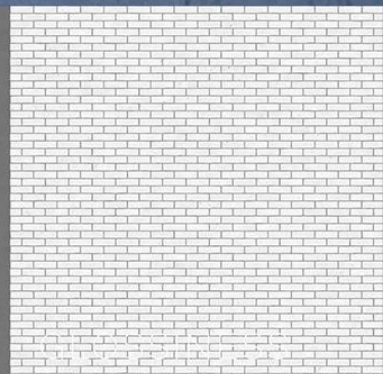
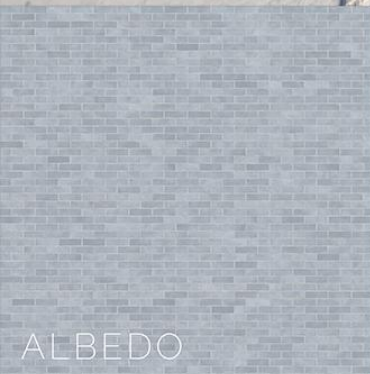
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_13

Real world size:  
400cm x 400cm

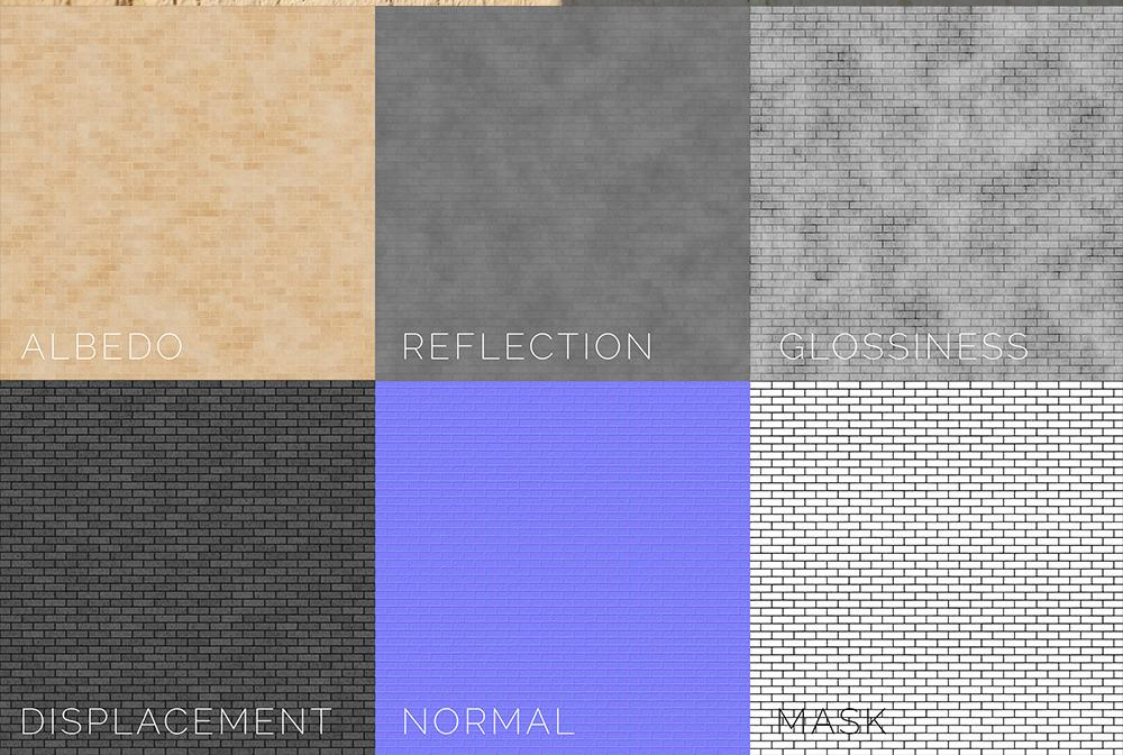
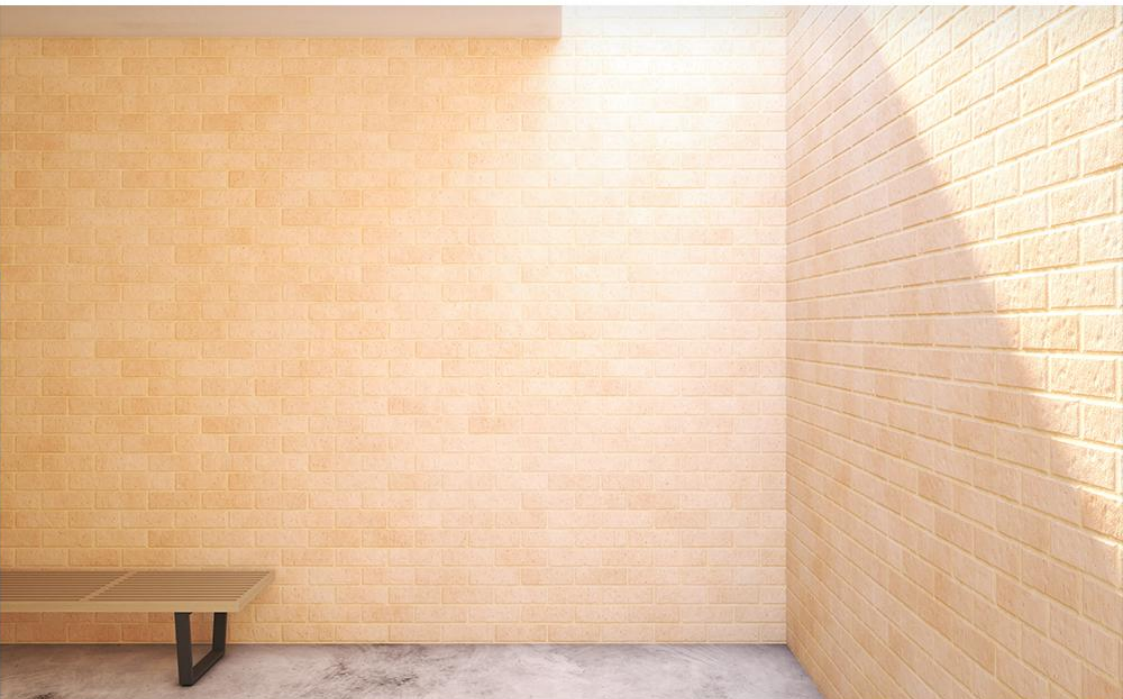
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_14

Real world size:

400cm x 400cm

Resolution:

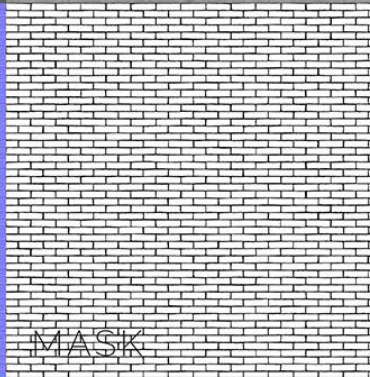
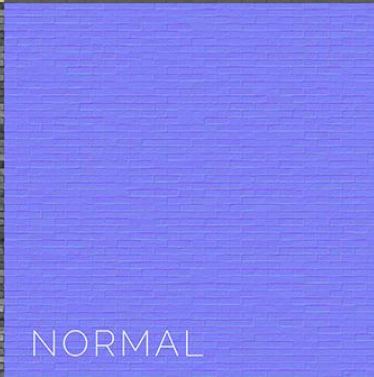
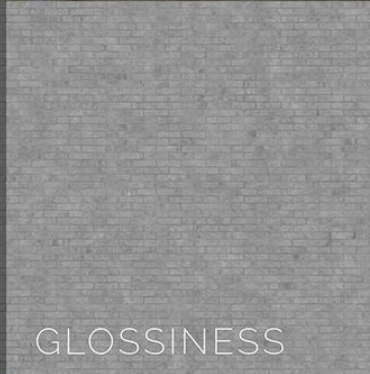
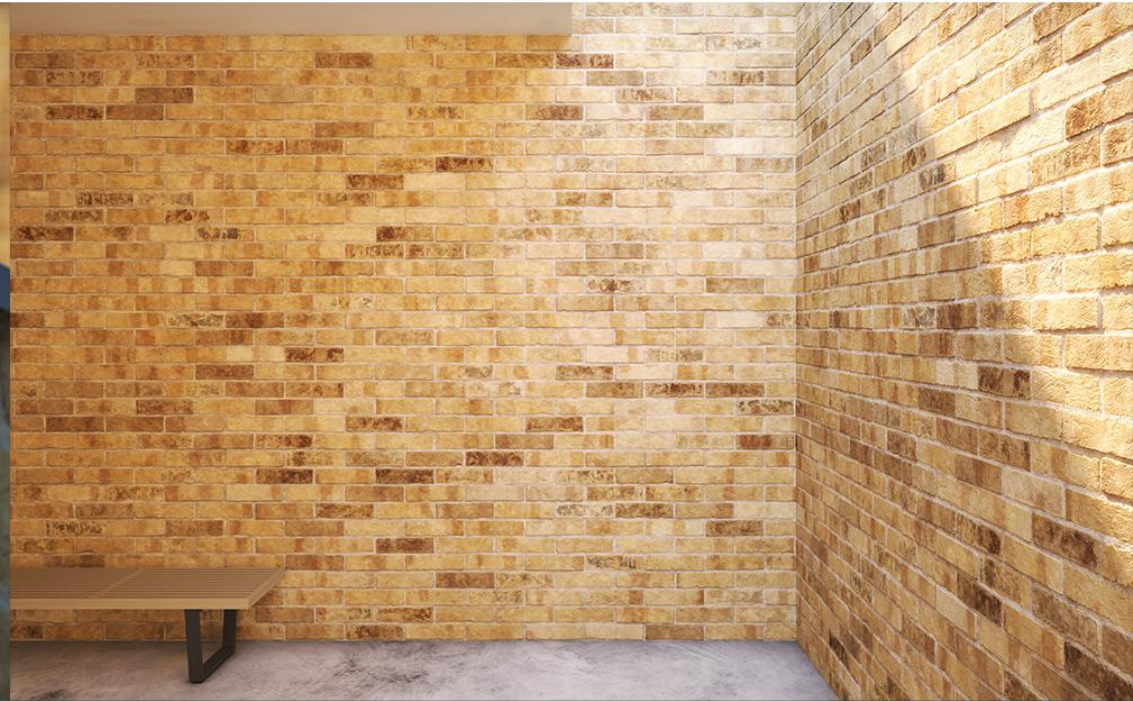
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_15

Real world size:  
400cm x 400cm

Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit

ALBEDO

REFLECTION

GLOSSINESS

DISPLACEMENT

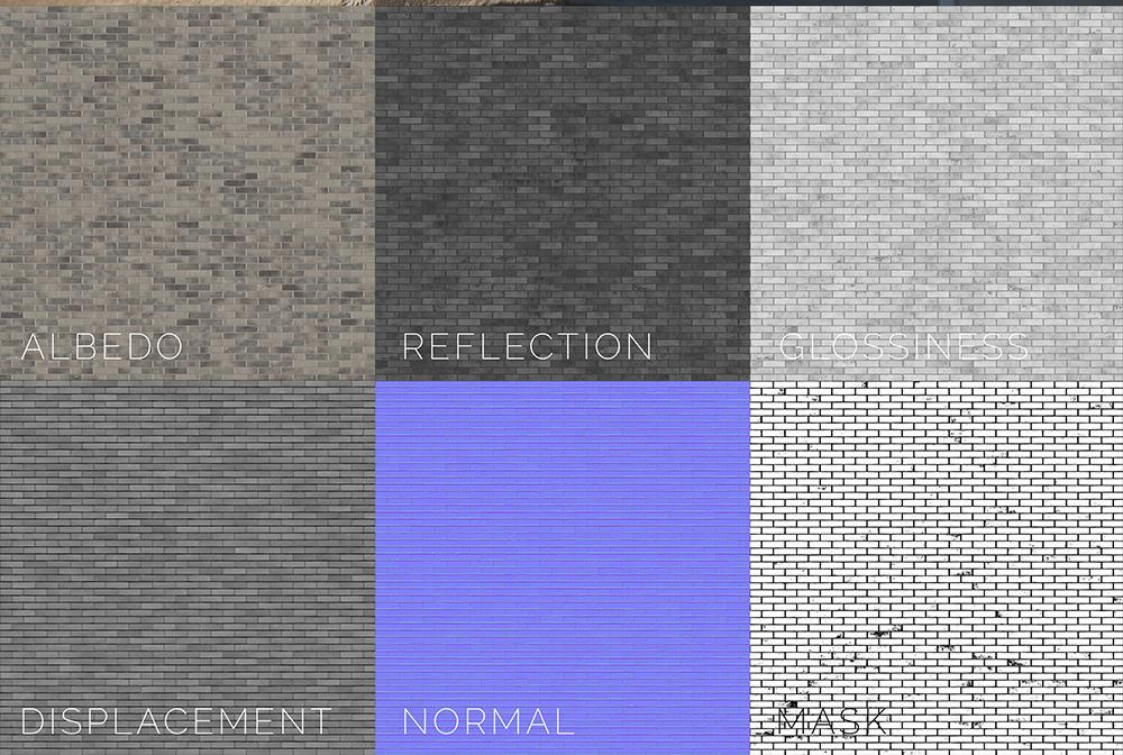
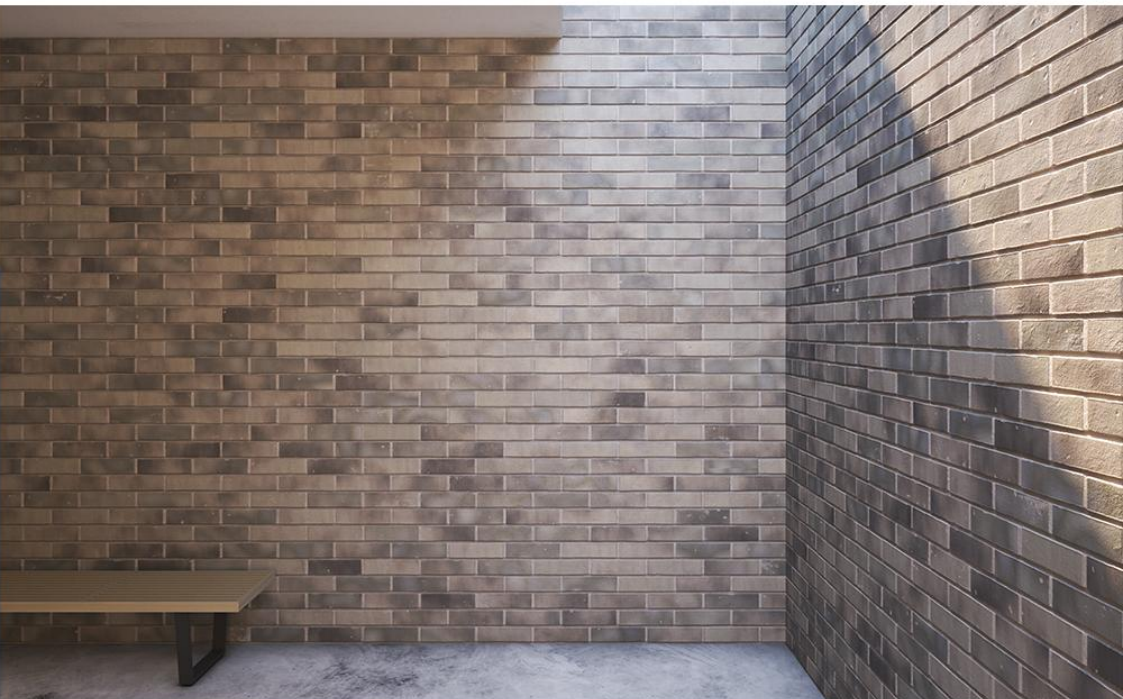
NORMAL

MASK









Name:

VP\_Brick1\_16

Real world size:

400cm x 400cm

Resolution:

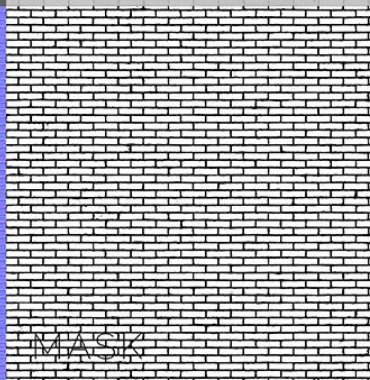
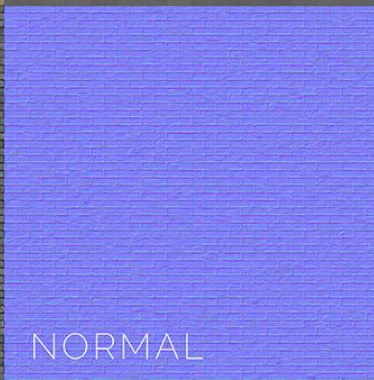
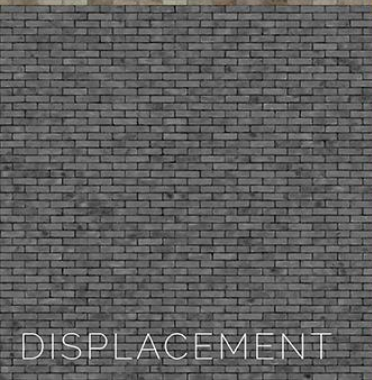
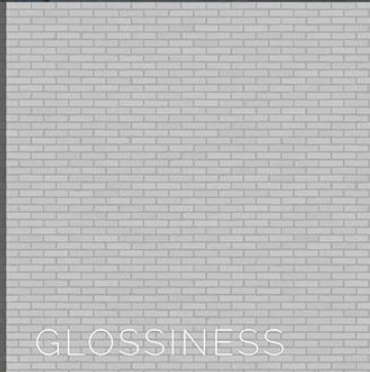
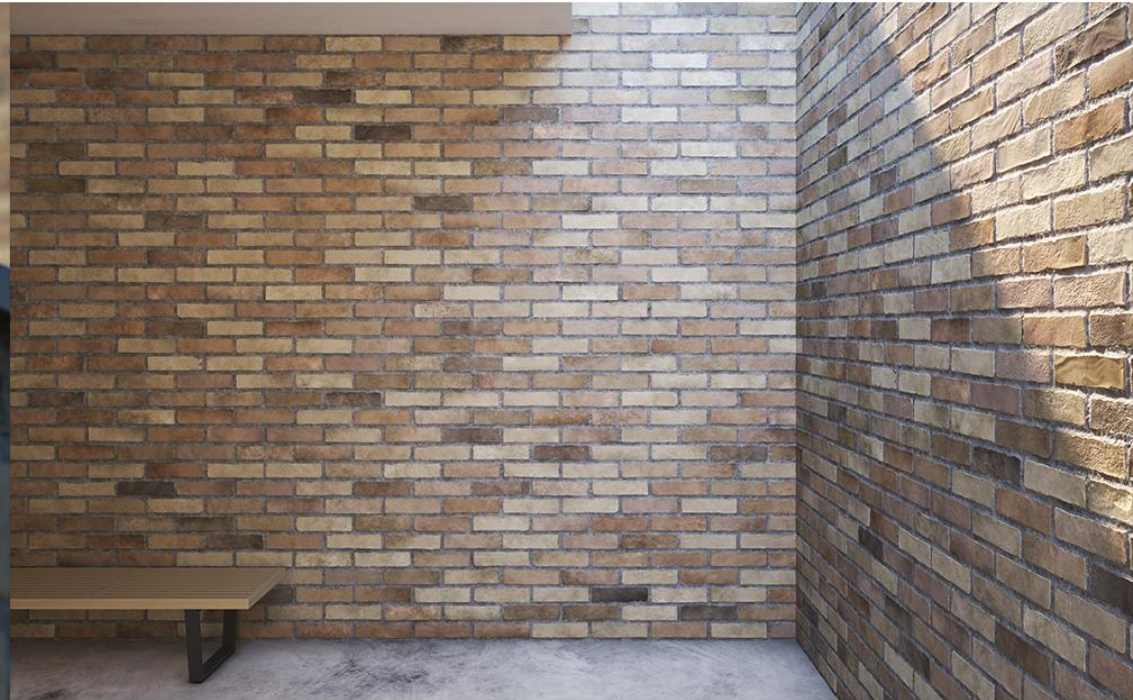
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_17

Real world size:

400cm x 400cm

Resolution:

8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit

ALBEDO

REFLECTION

GLOSSINESS

DISPLACEMENT

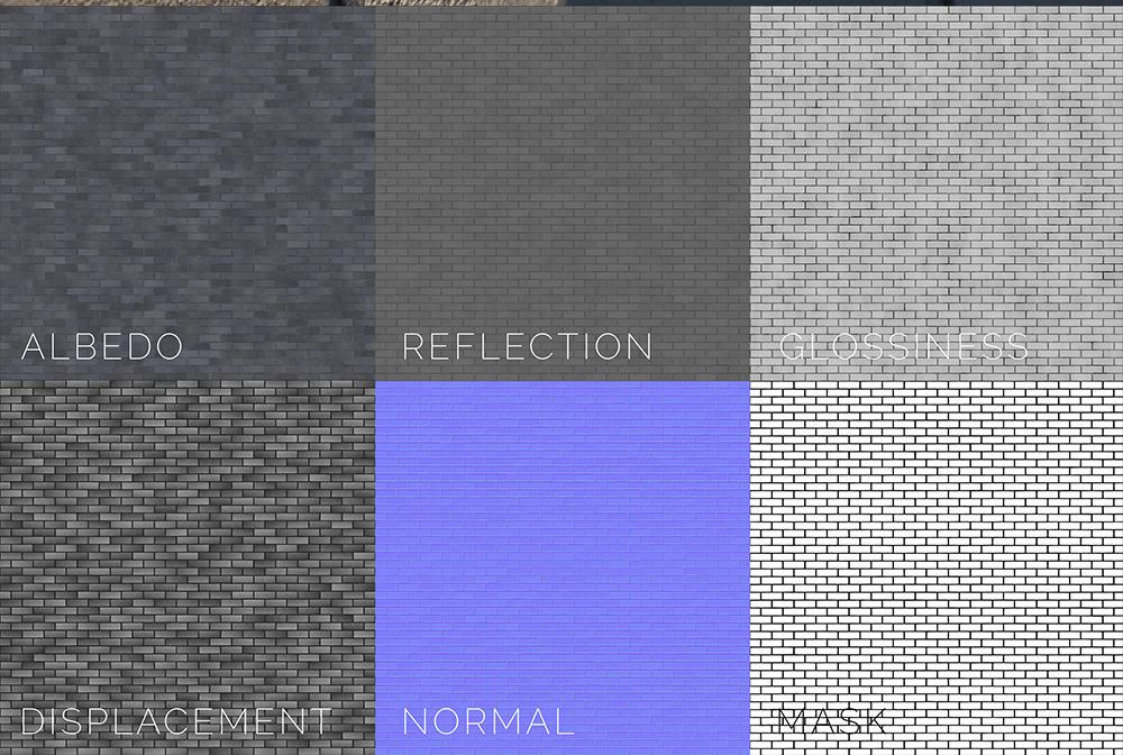
NORMAL

MASK









Name:  
VP\_Brick1\_18

Real world size:  
400cm x 400cm

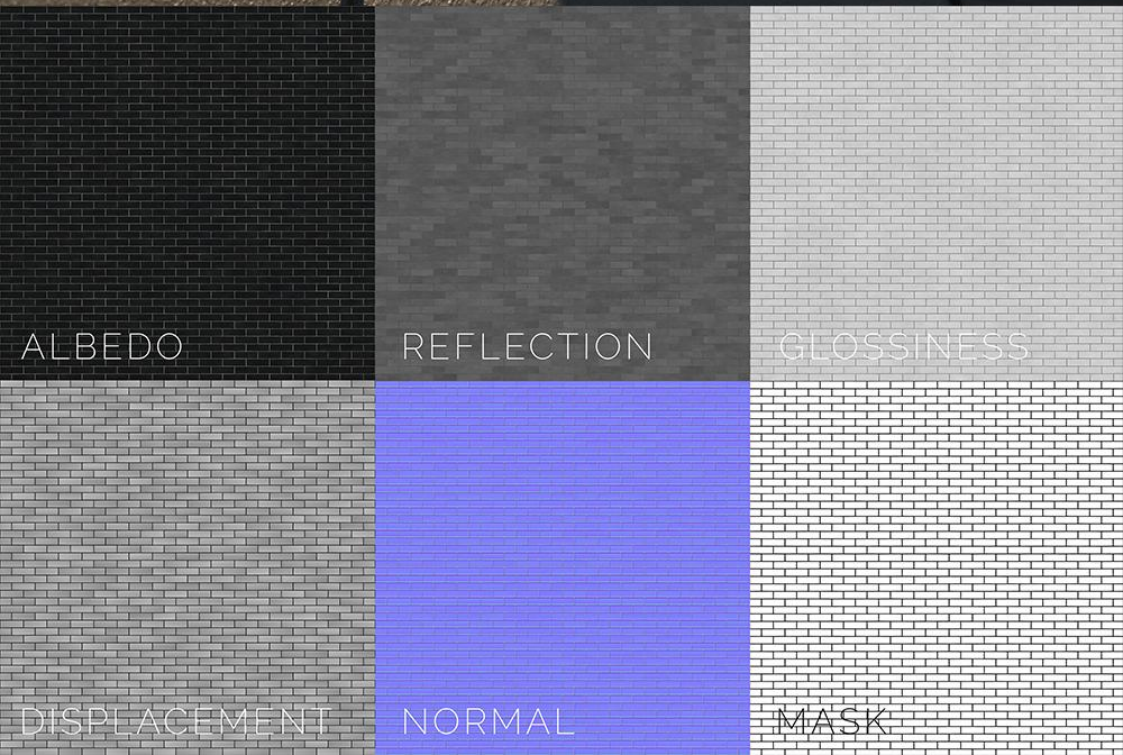
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_19

Real world size:  
400cm x 400cm

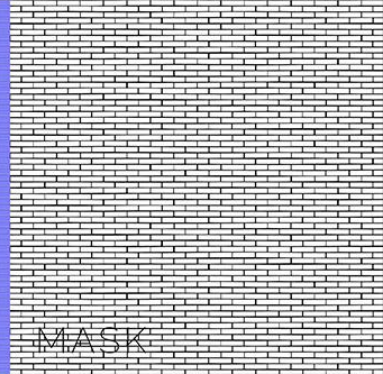
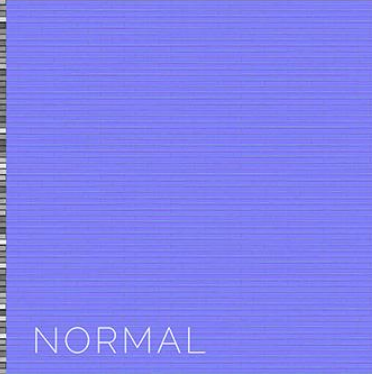
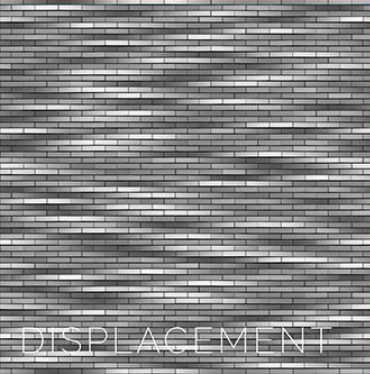
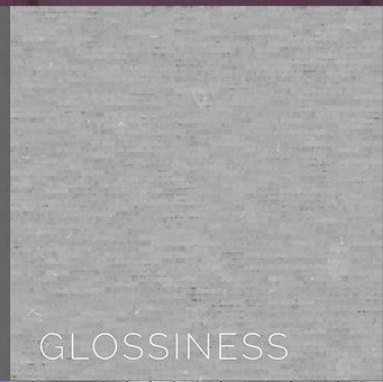
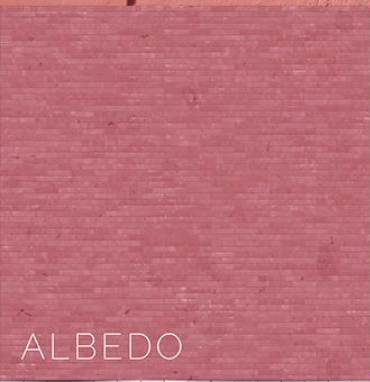
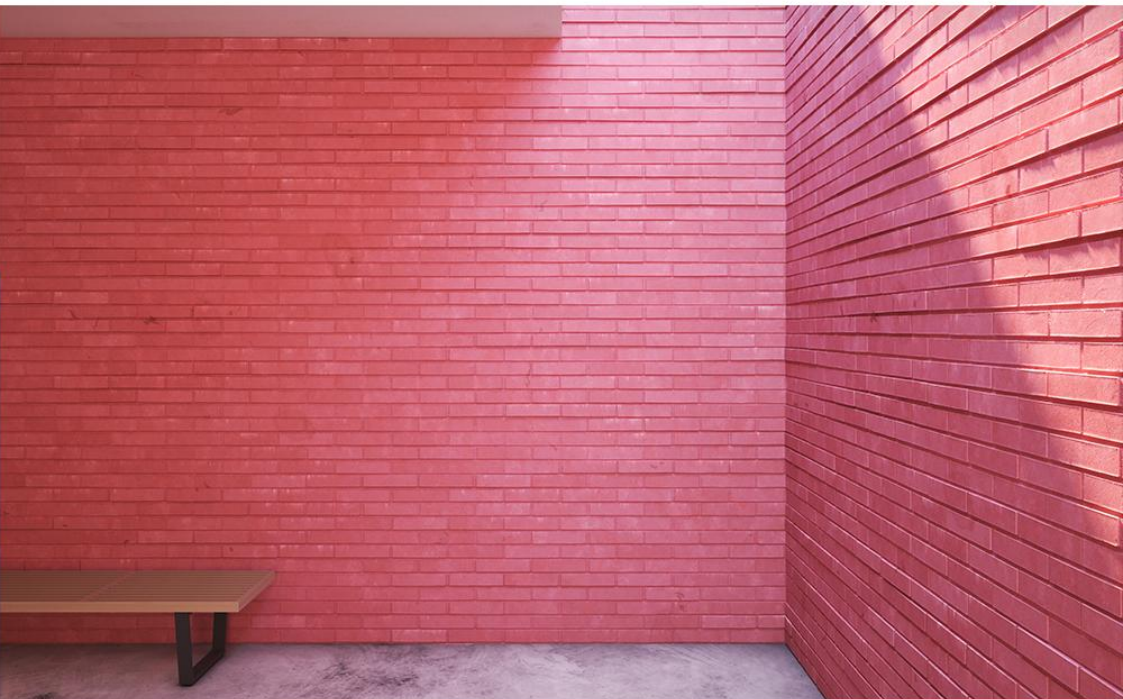
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_20

Real world size:  
400cm x 400cm

Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit

ALBEDO

REFLECTION

GLOSSINESS

DISPLACEMENT

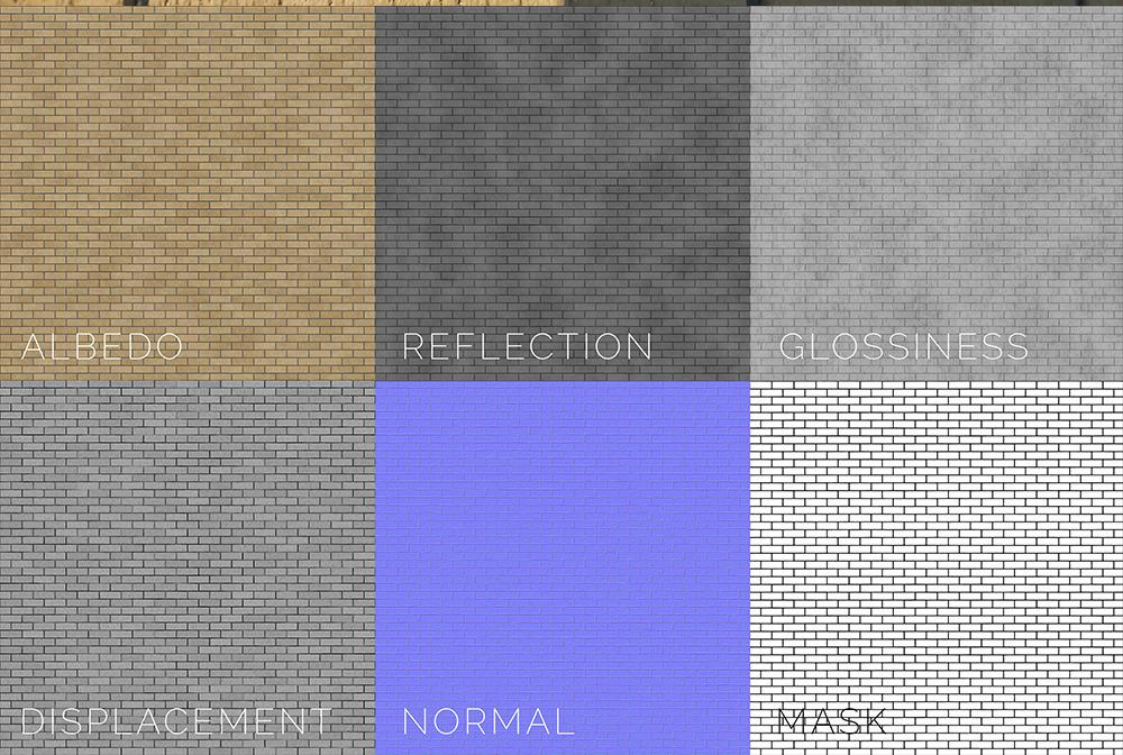
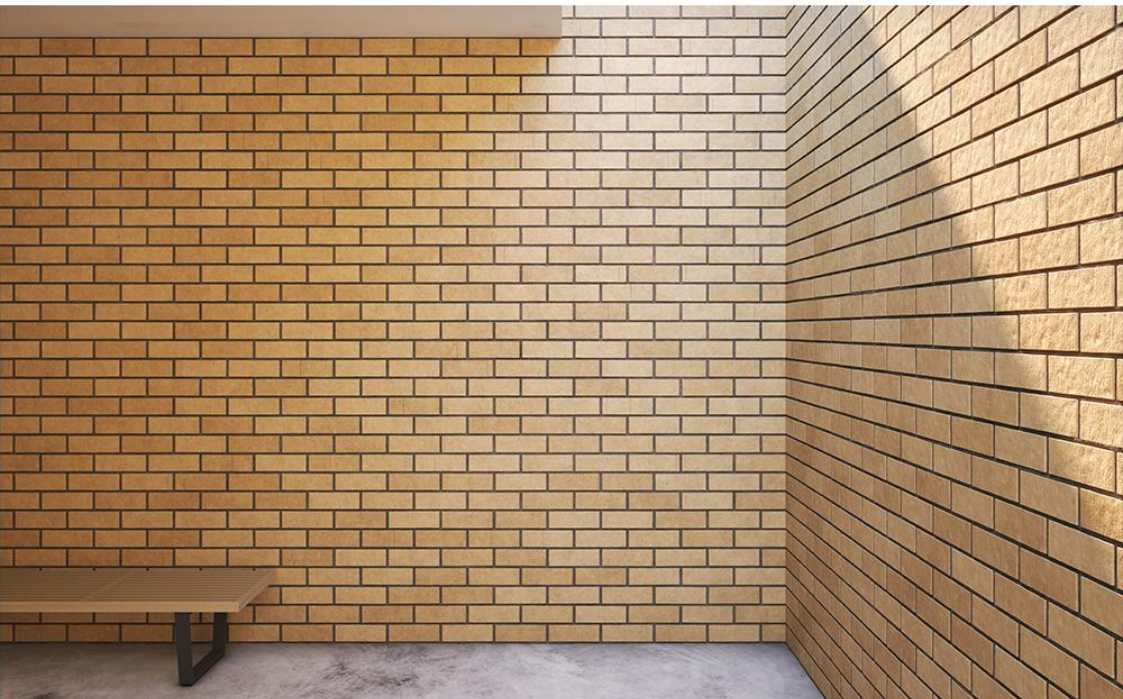
NORMAL

MASK









Name:  
VP\_Brick1\_21\_BONUS

Real world size:  
400cm x 400cm

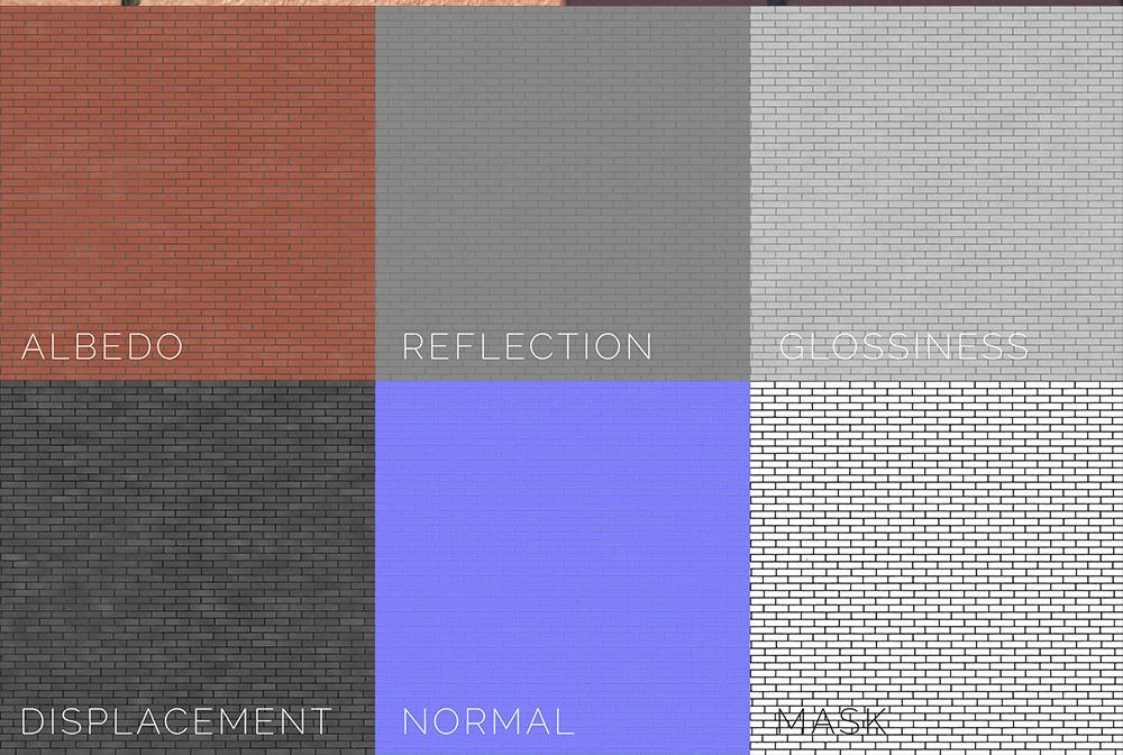
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_22\_BONUS

Real world size:

400cm x 400cm

Resolution:

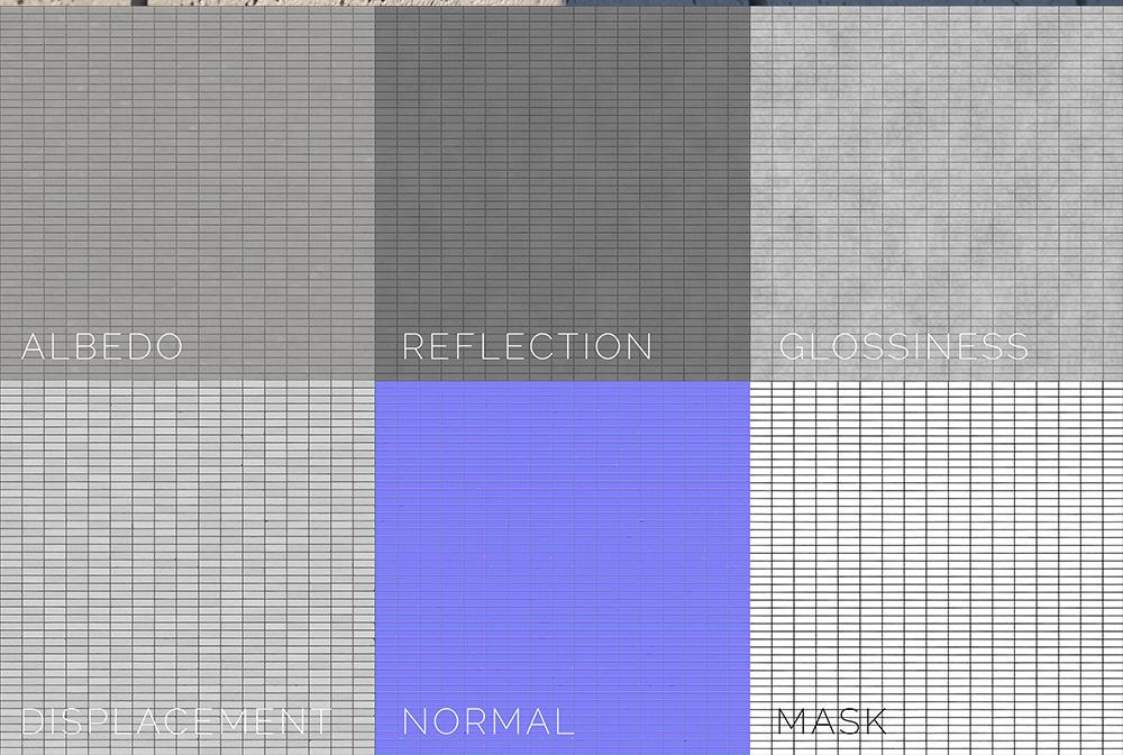
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:  
VP\_Brick1\_23\_BONUS

Real world size:  
400cm x 400cm

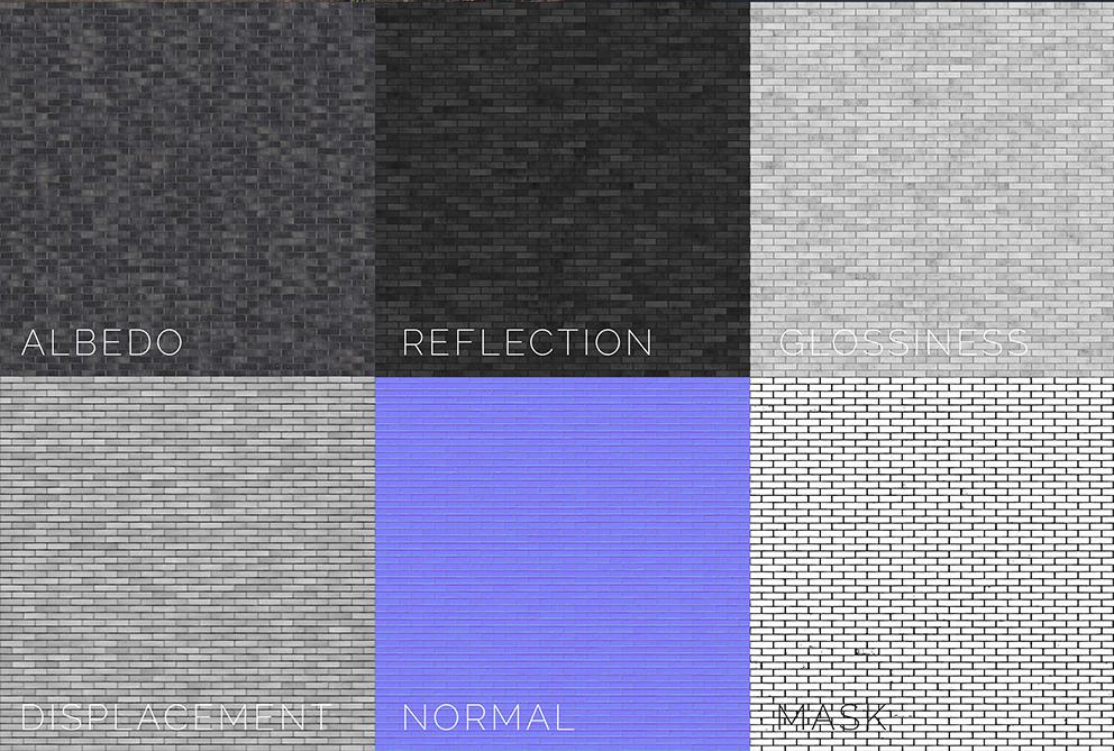
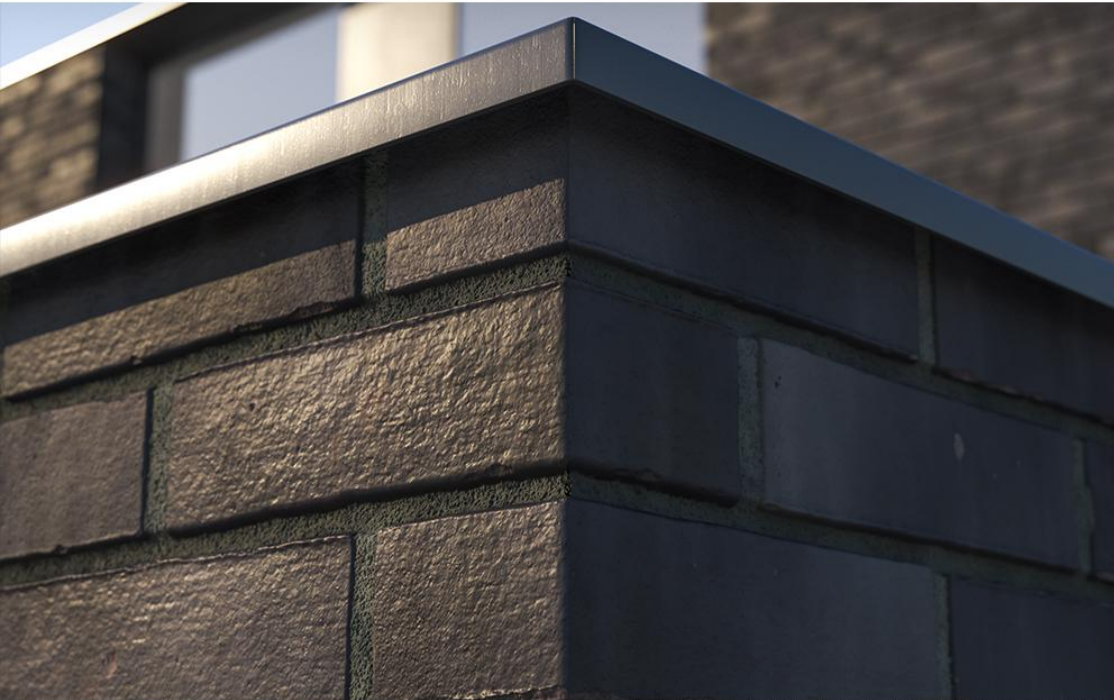
Resolution:  
8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit









Name:

VP\_Brick1\_24\_BONUS

Real world size:

400cm x 400cm

Resolution:

8192px x 8192px

Albedo	jpg	8-bit
Reflection	jpg	8-bit
Glossiness	jpg	8-bit
Displacement	tif	16-bit
Normal	jpg	8-bit
Mask	jpg	8-bit