

LIGHTS II

VOLUME 16

collection

001

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

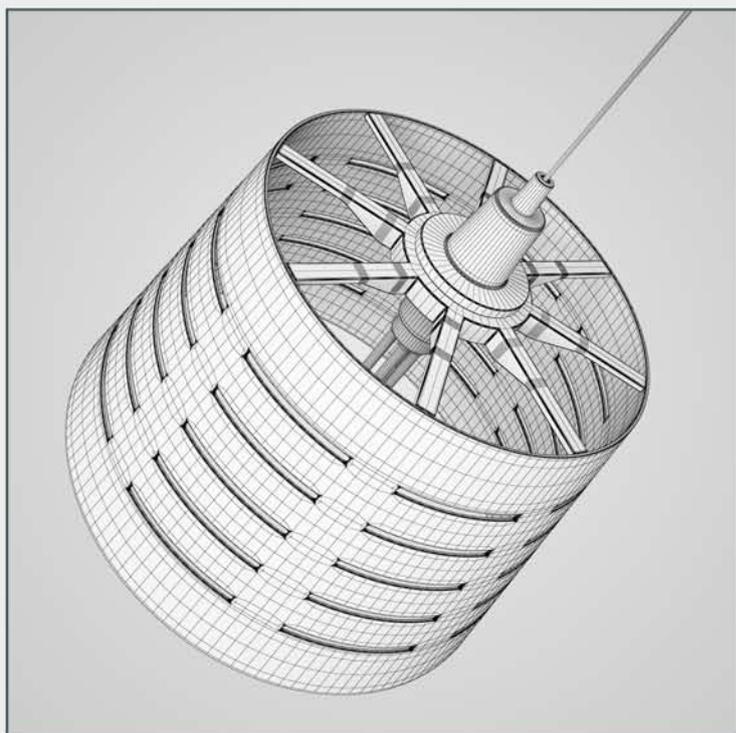
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- *.c4d (VRay)
- *.fbx
- *.obj

SPECIFICATION

Total size: 912MB
Materials: YES
Textures: YES

DESCRIPTION

CGAxis Models Volume 16 Lights II contains 50 highly detailed models of hanging, floor and desk lamps. You can find in this collection models ideal for kitchen, living-room or bedroom visualizations.



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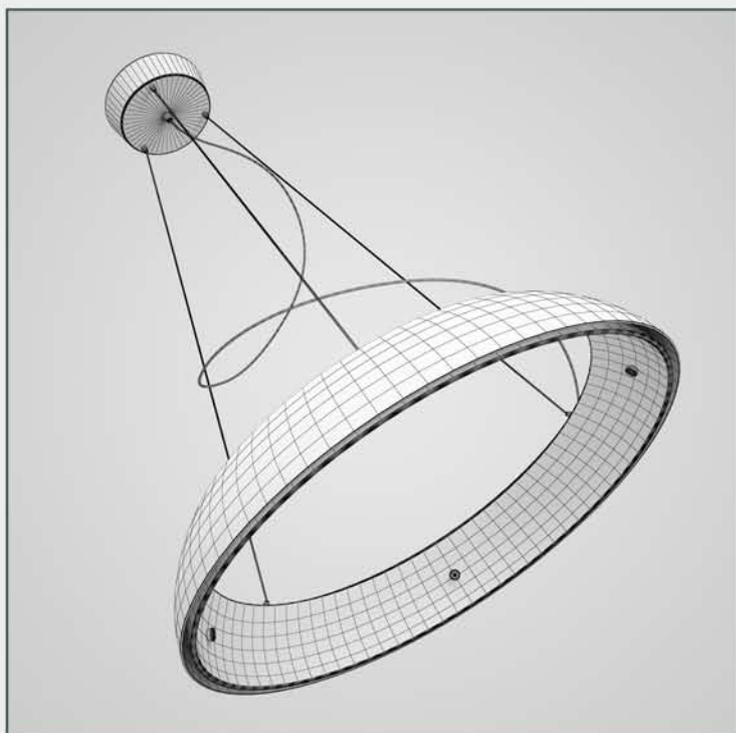
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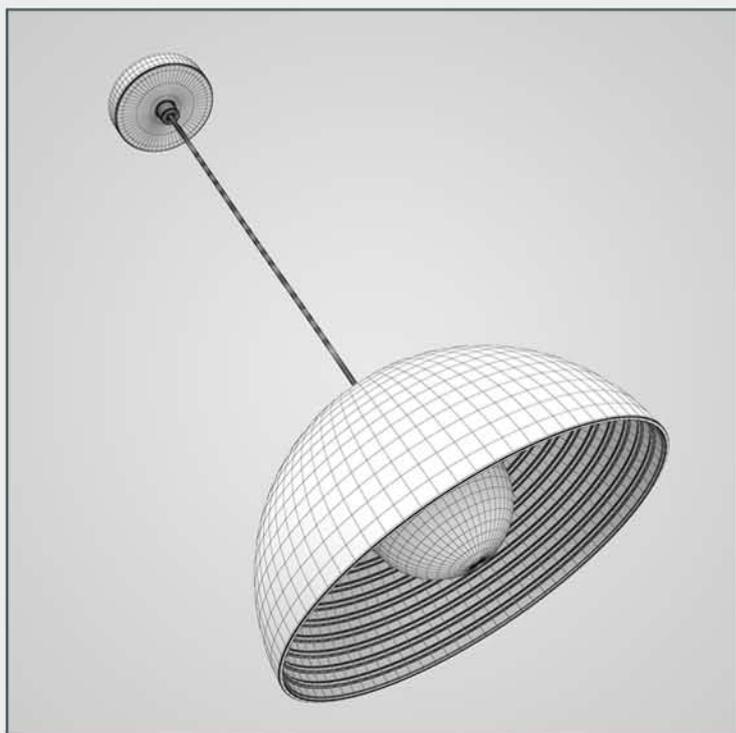
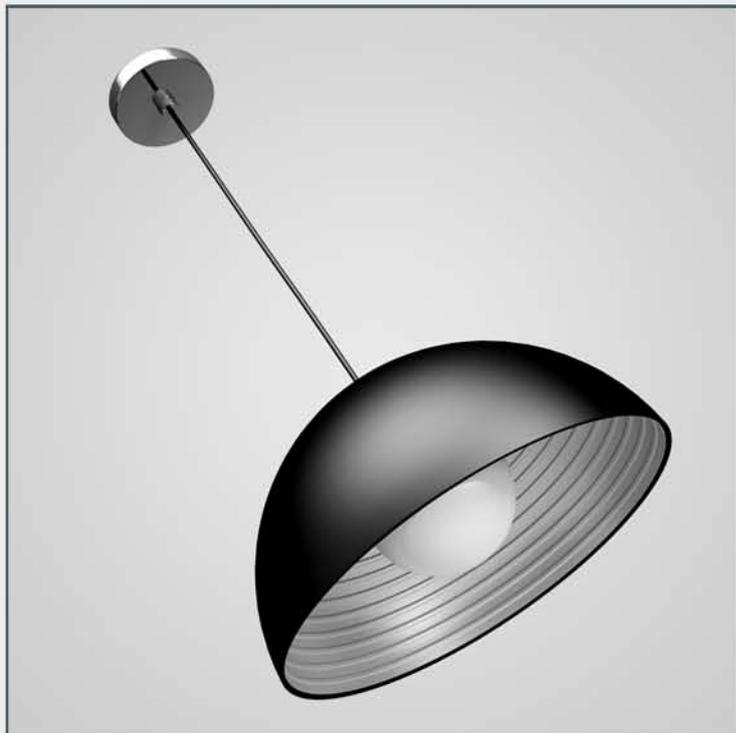
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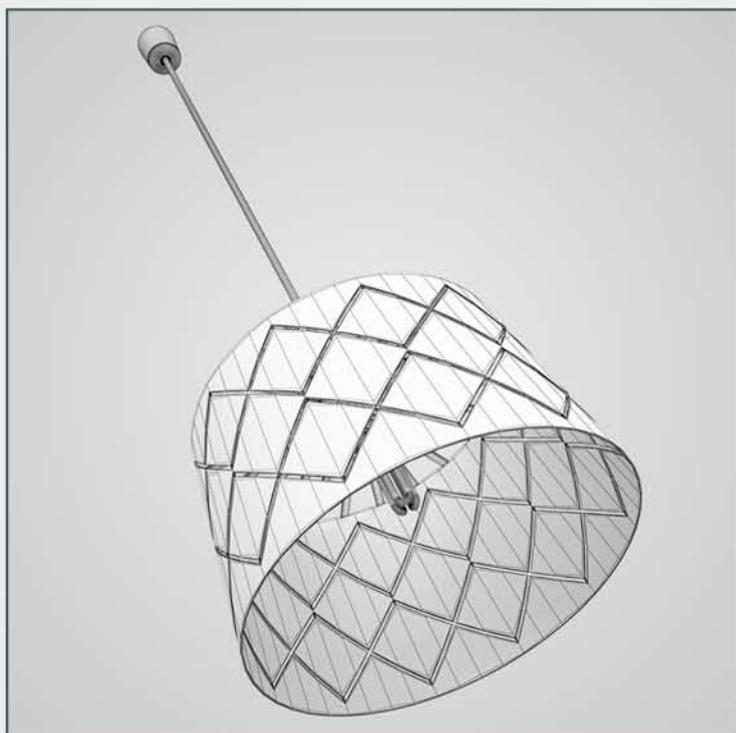
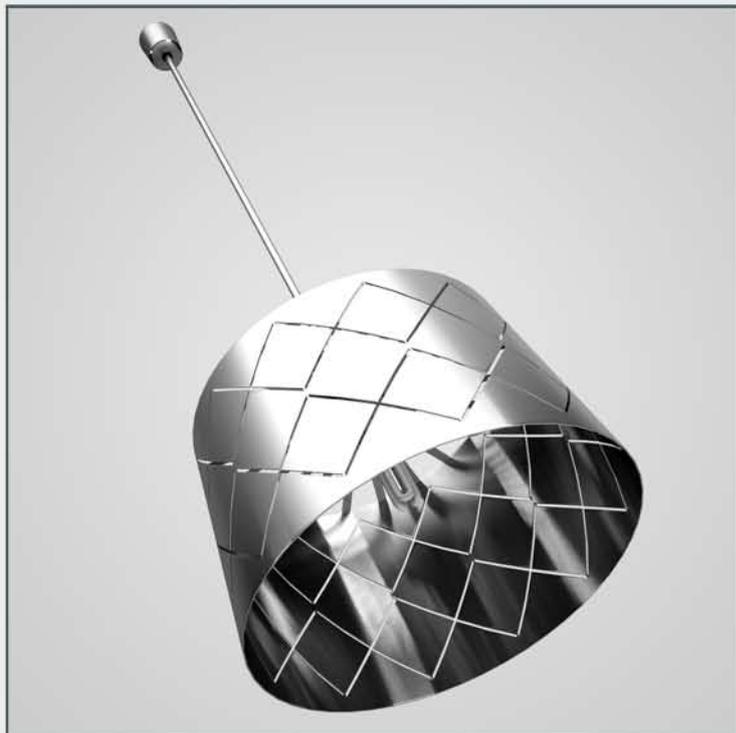
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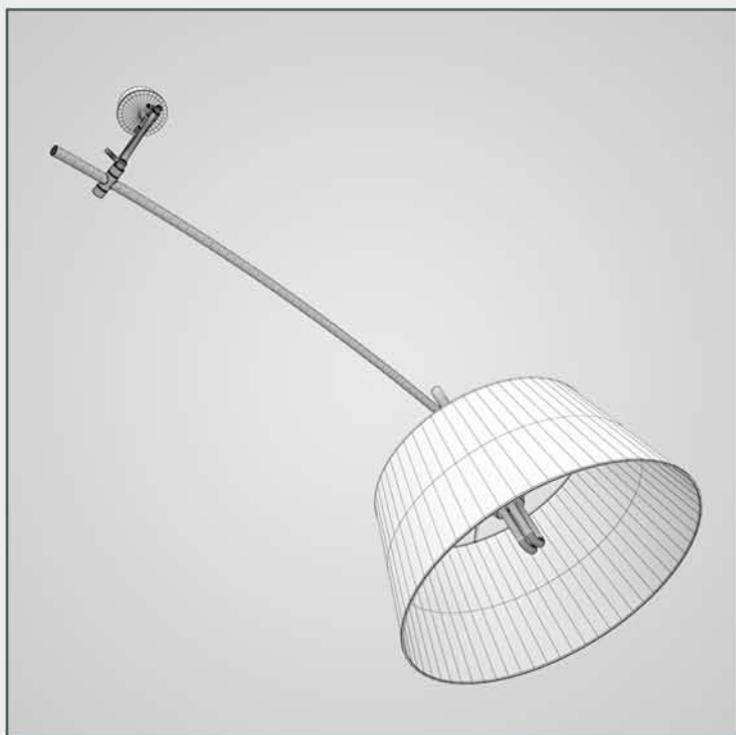
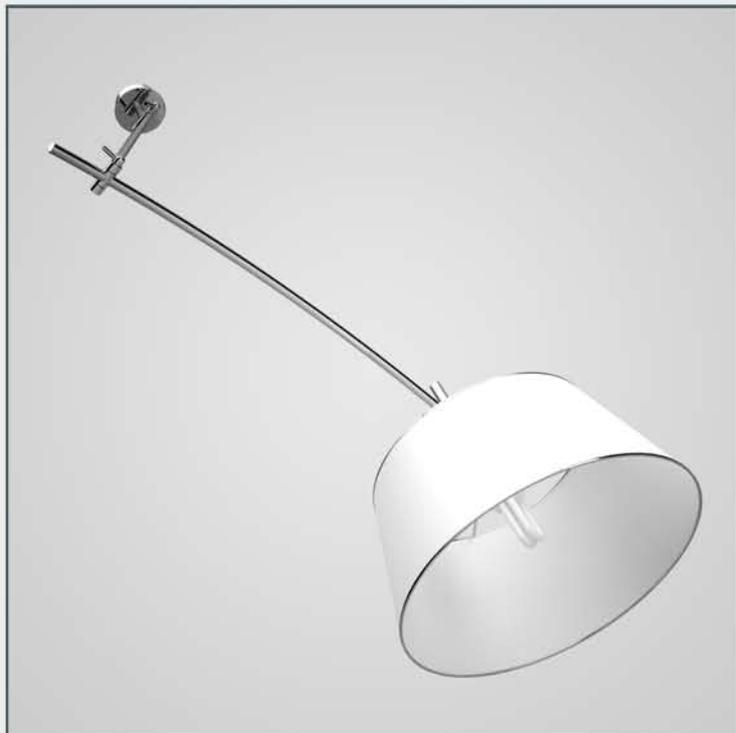
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006

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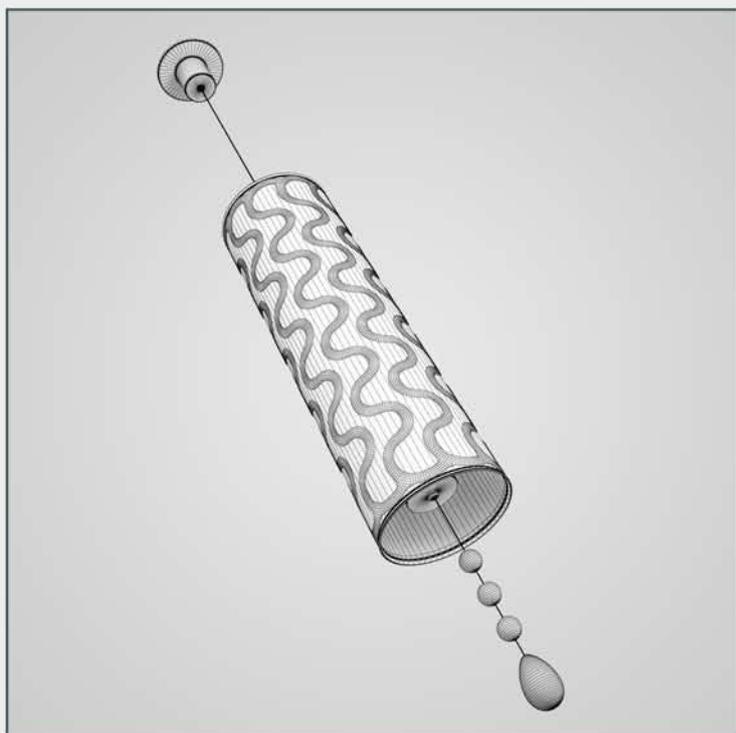
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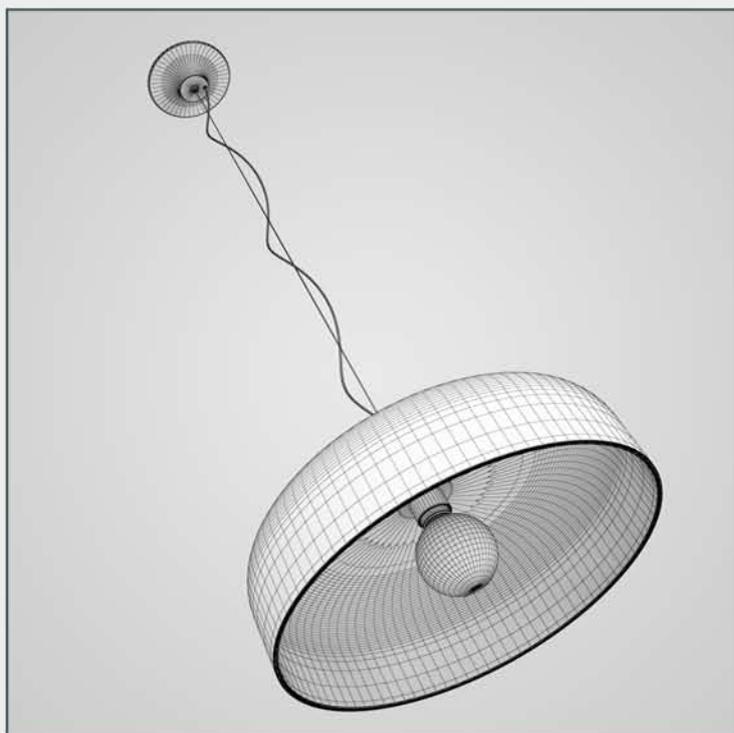
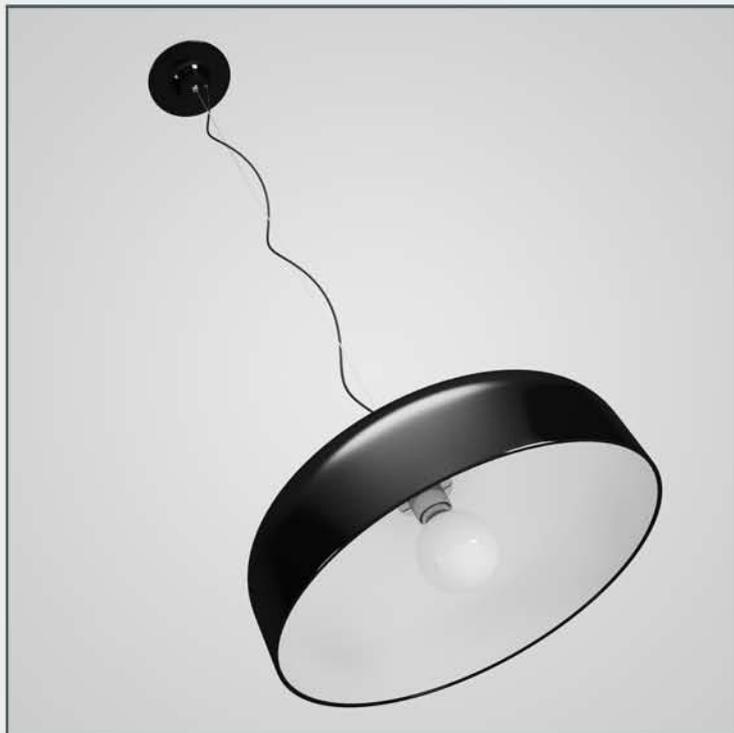
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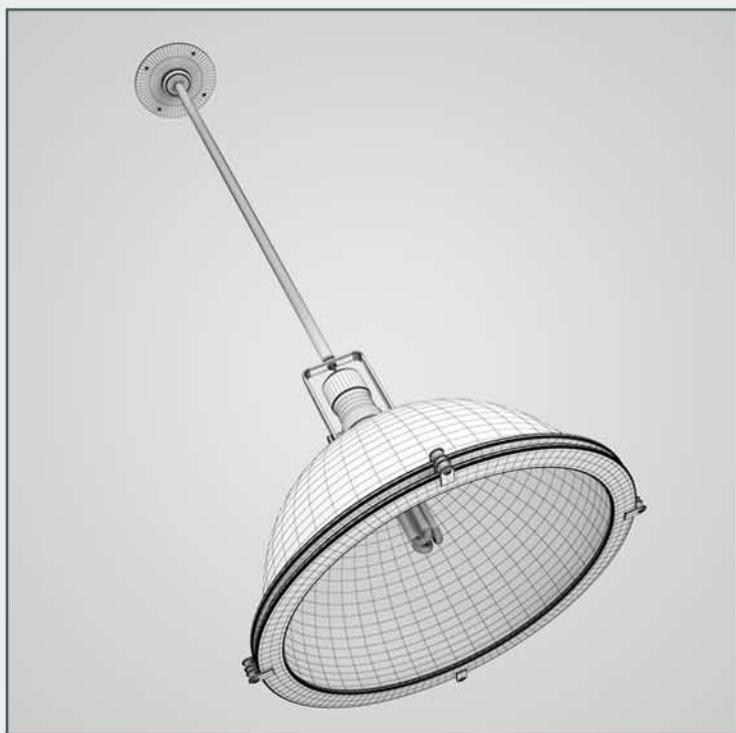
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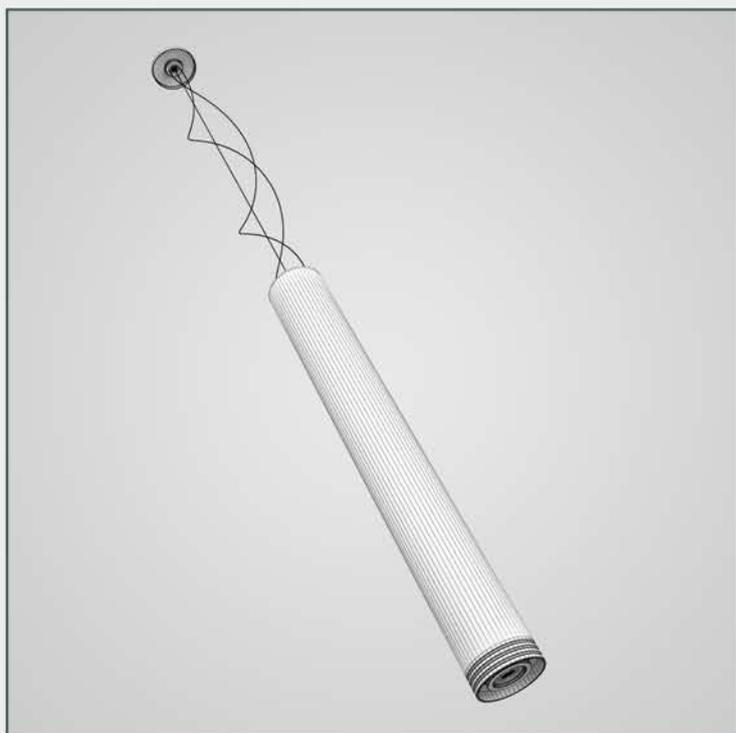
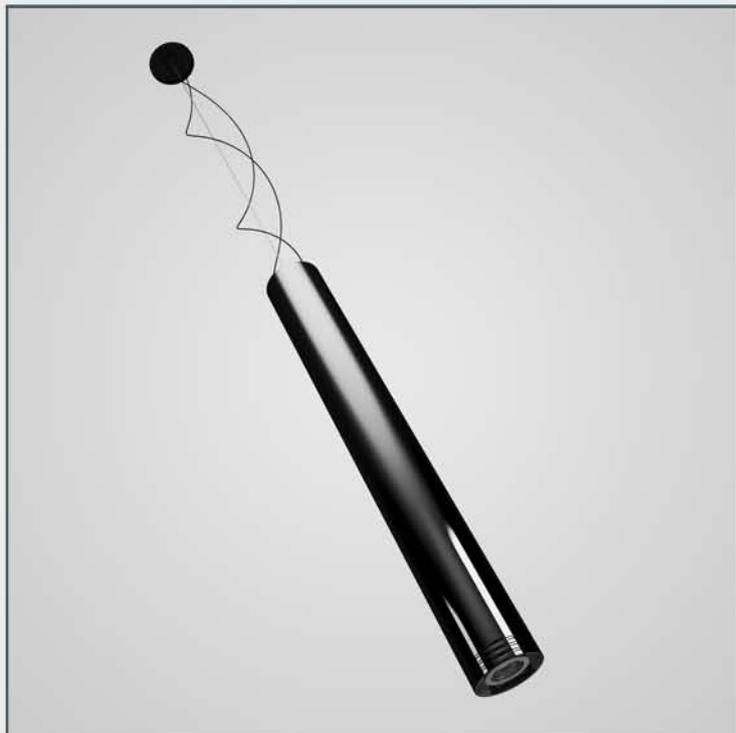
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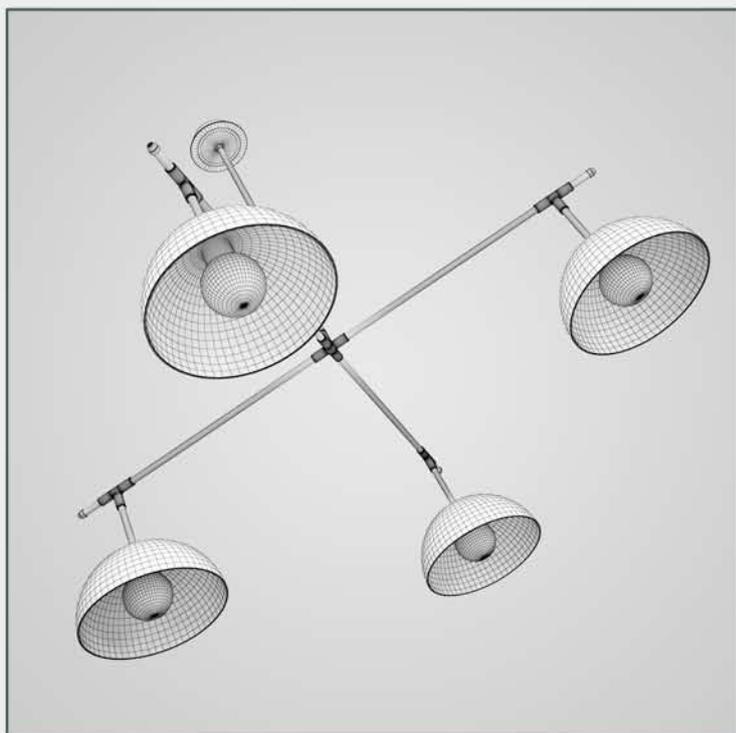
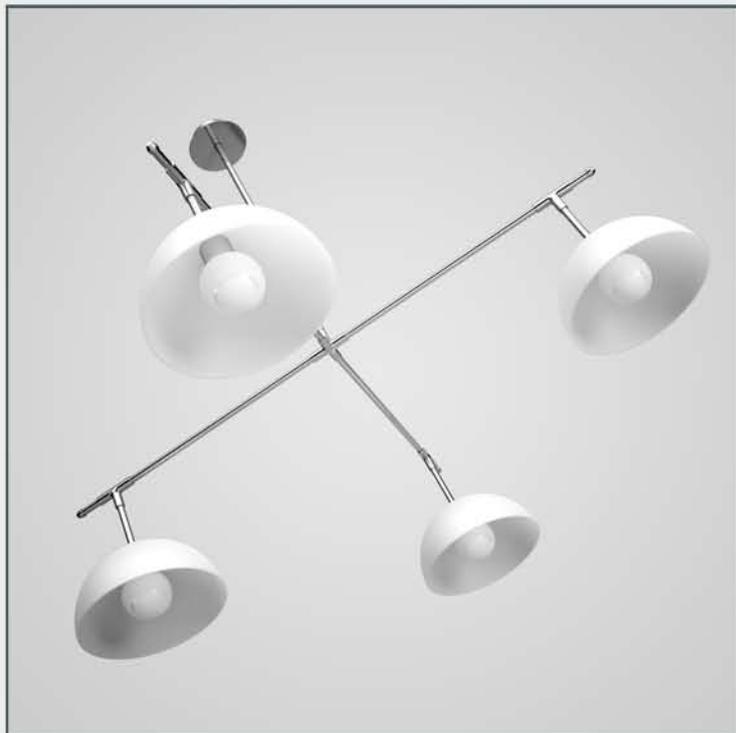
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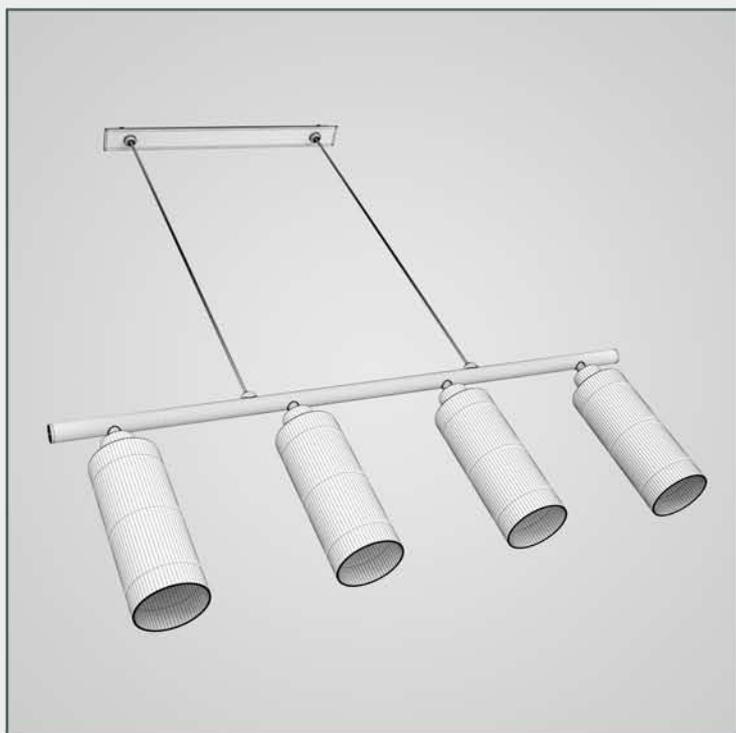
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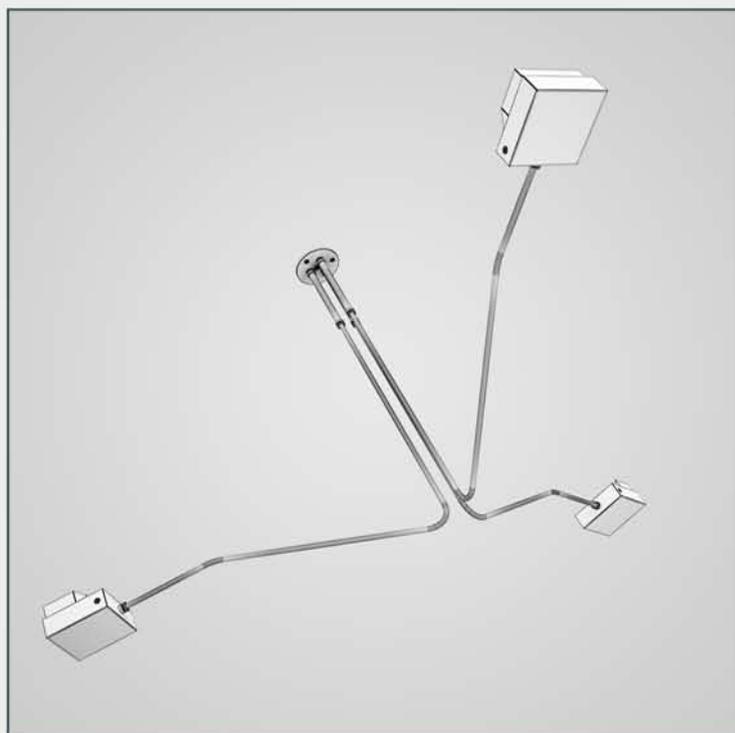
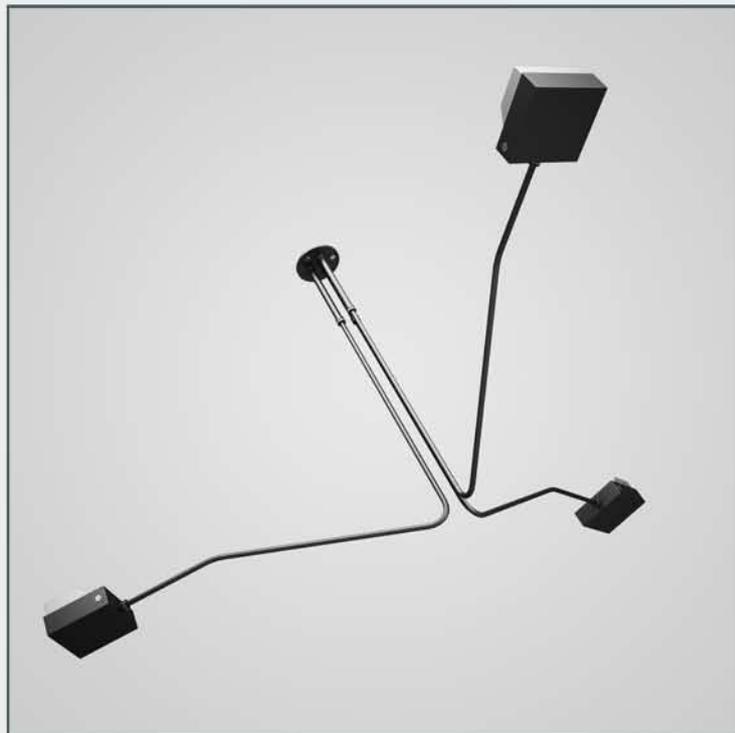
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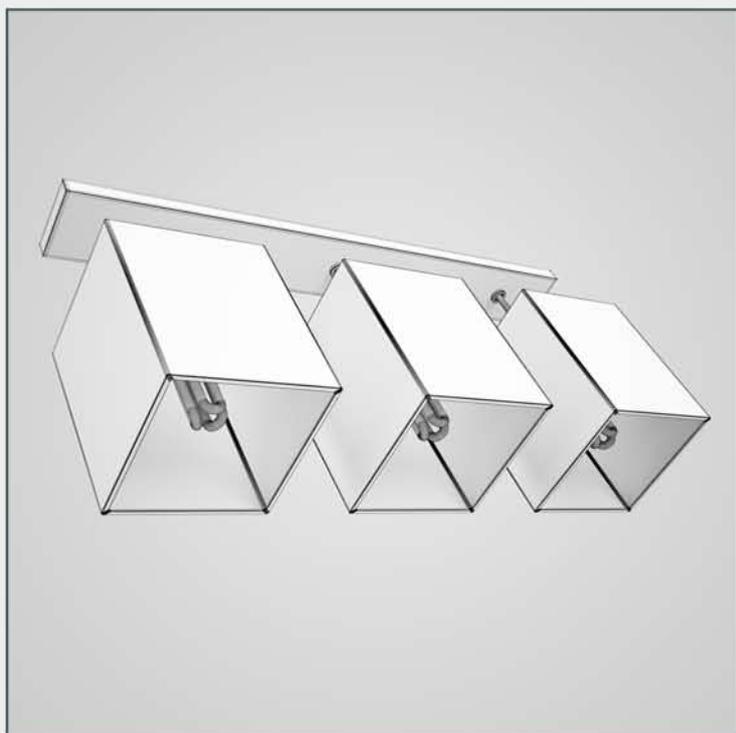
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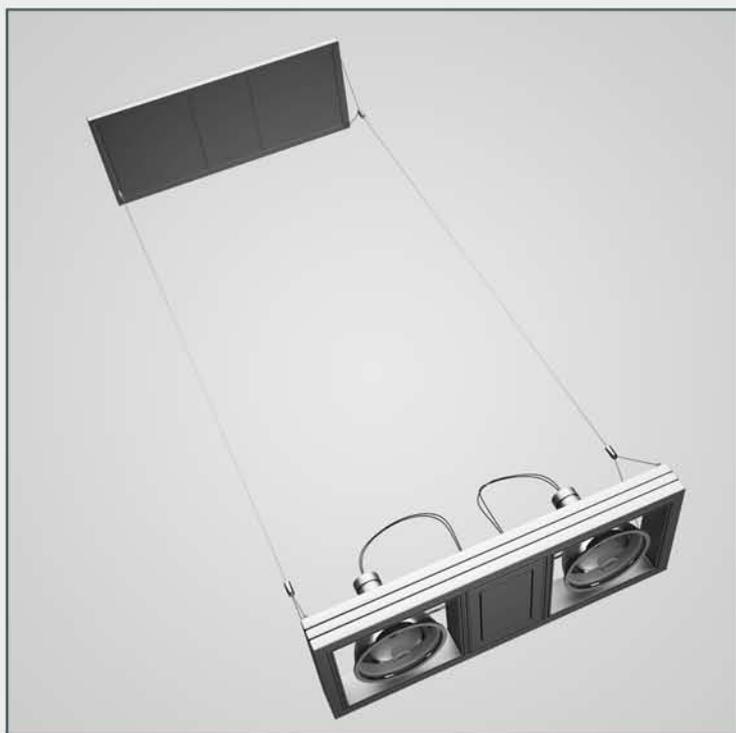
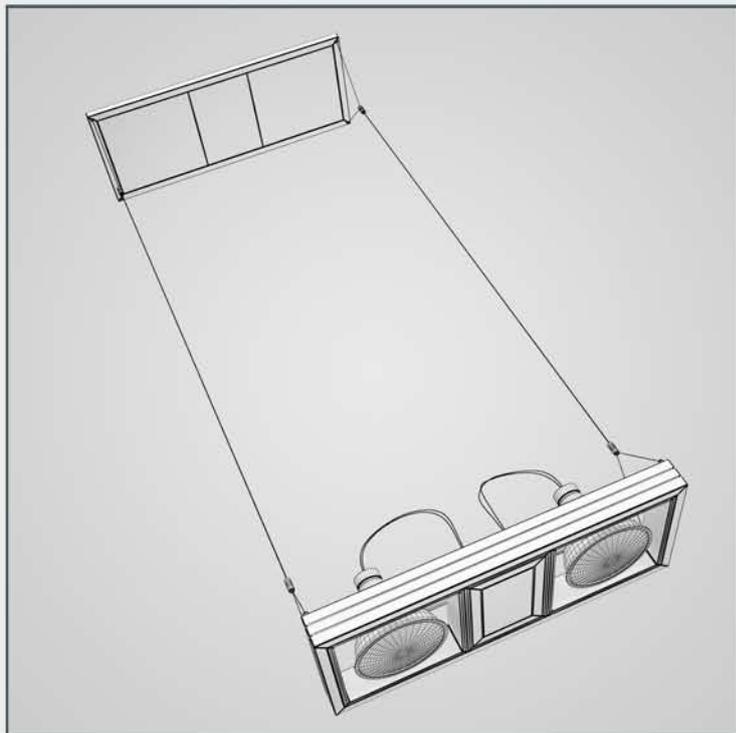
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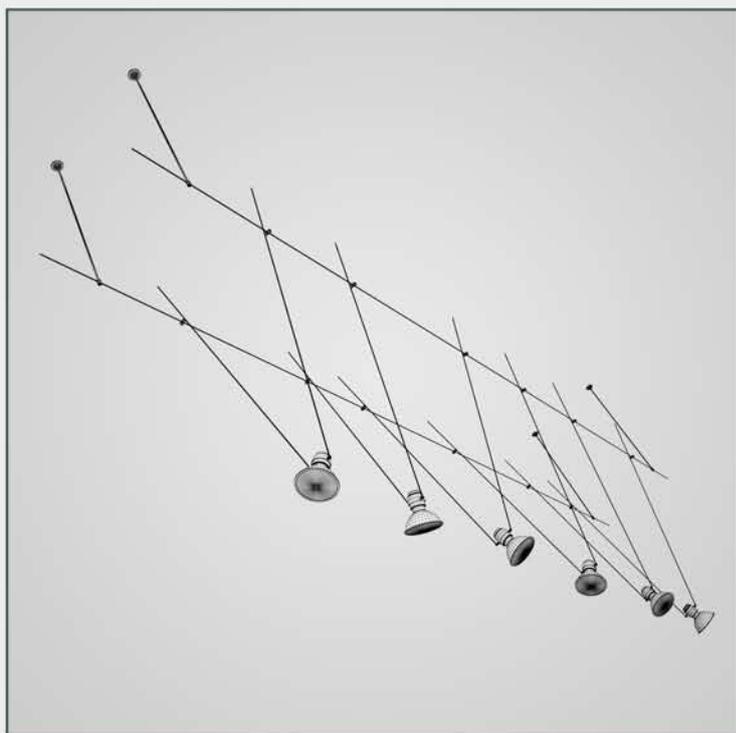
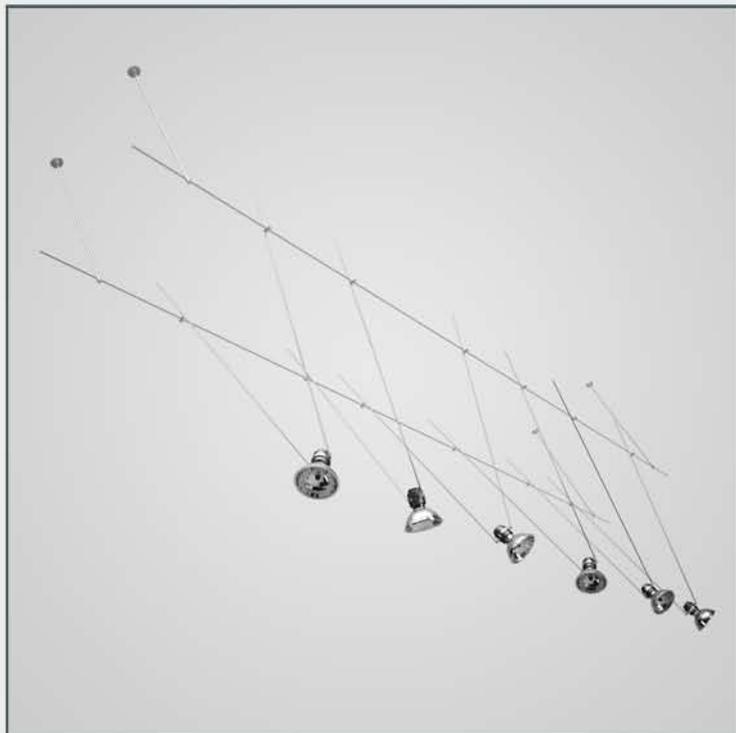
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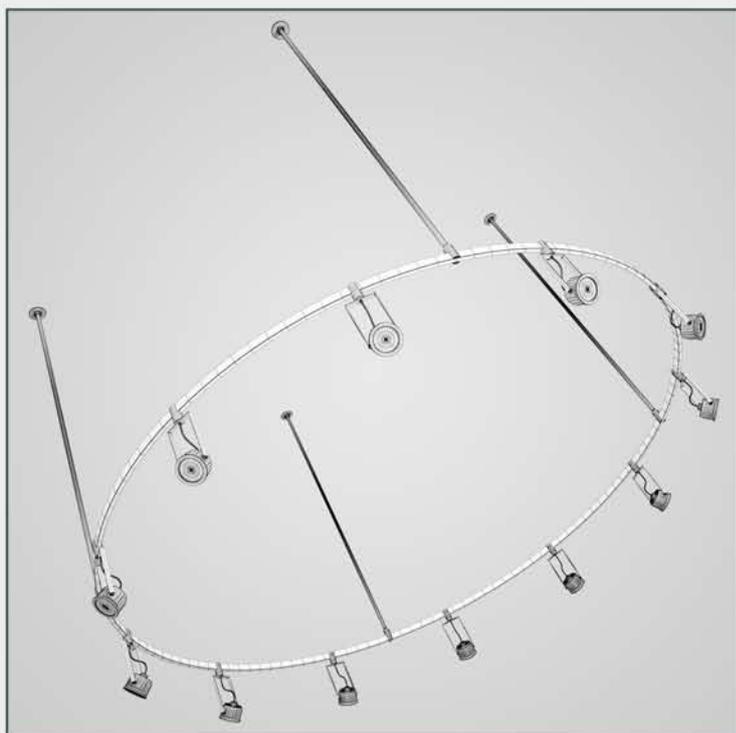
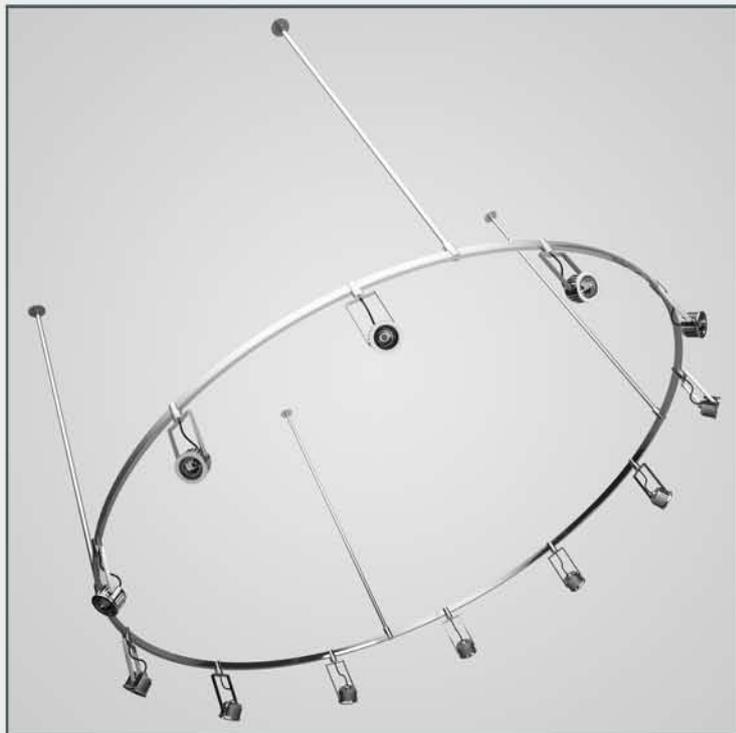
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LIGHTS II

VOLUME 16

collection

017

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

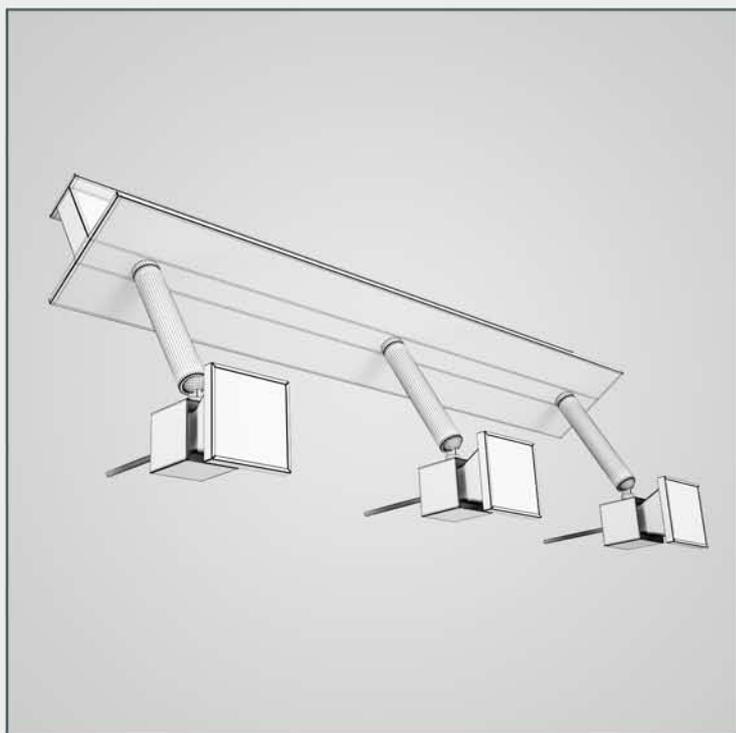
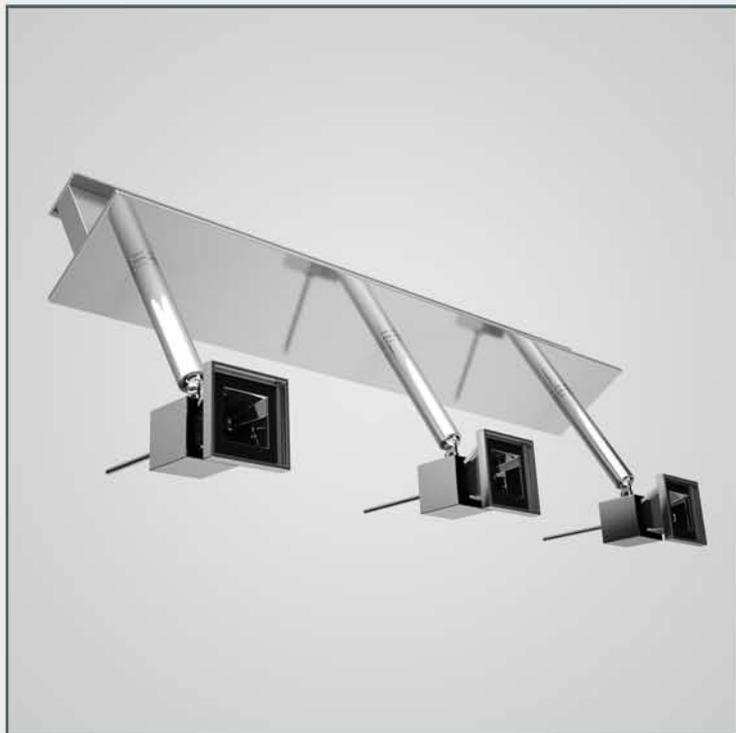
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- *.max (MentalRay)
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- *.c4d
- *.c4d (VRay)
- *.fbx
- *.obj

SPECIFICATION

Total size: 912MB
Materials: YES
Textures: YES

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018

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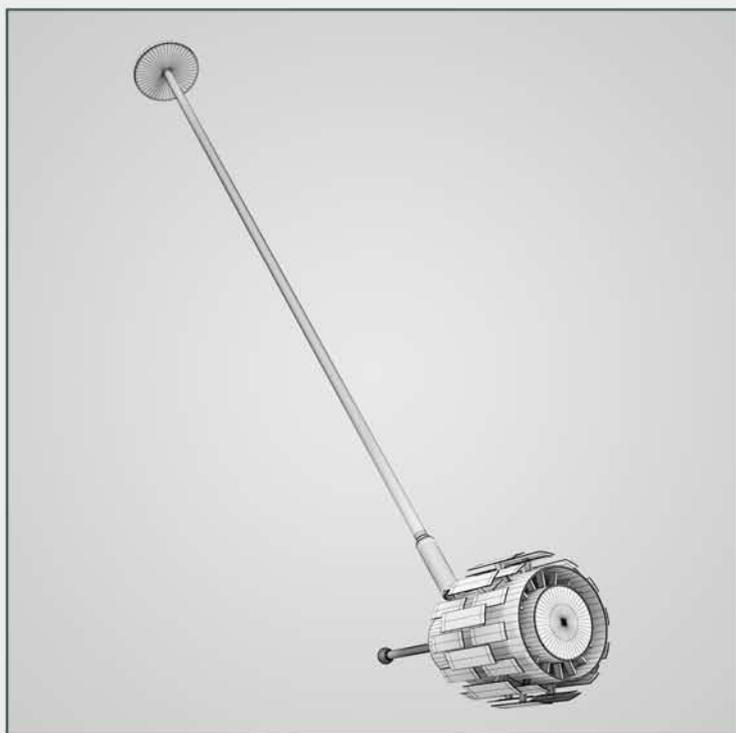
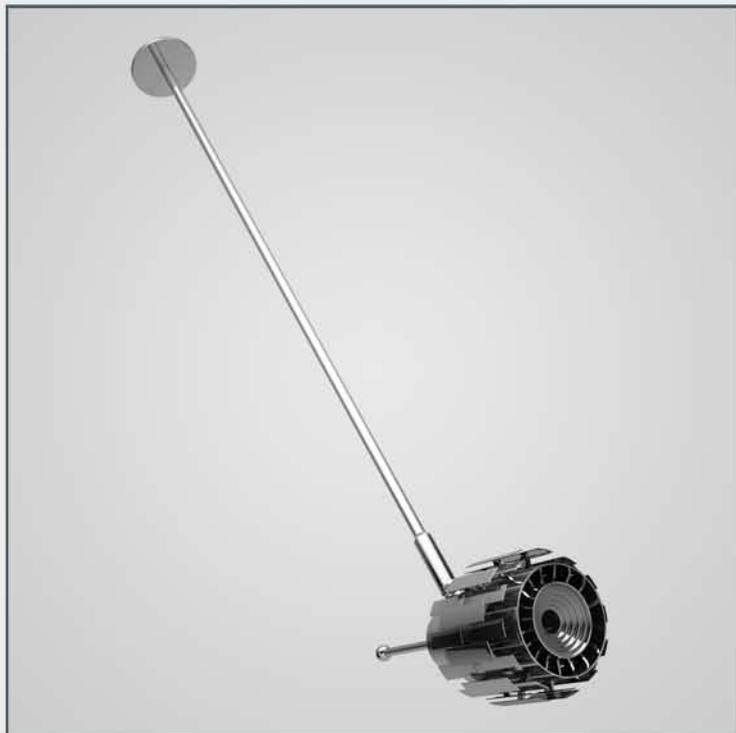
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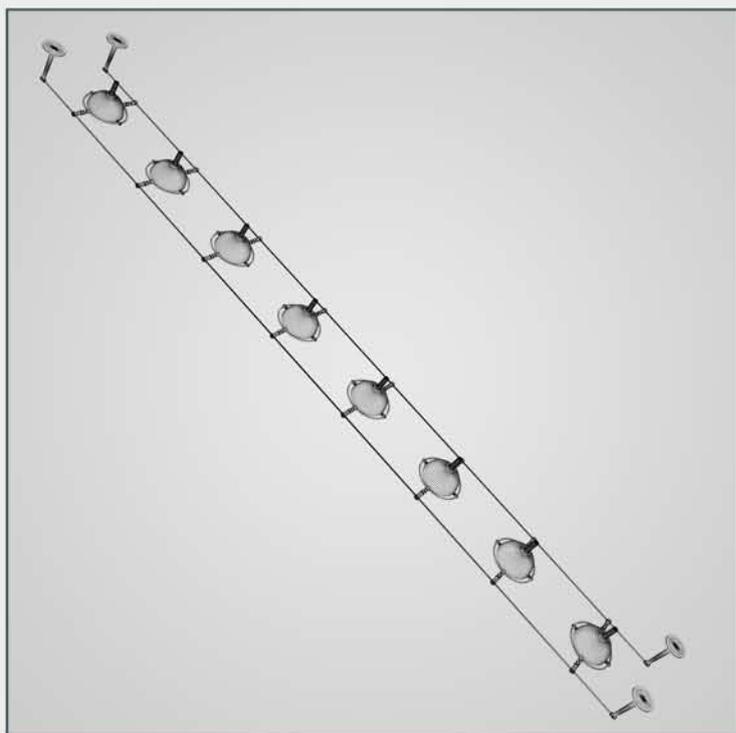
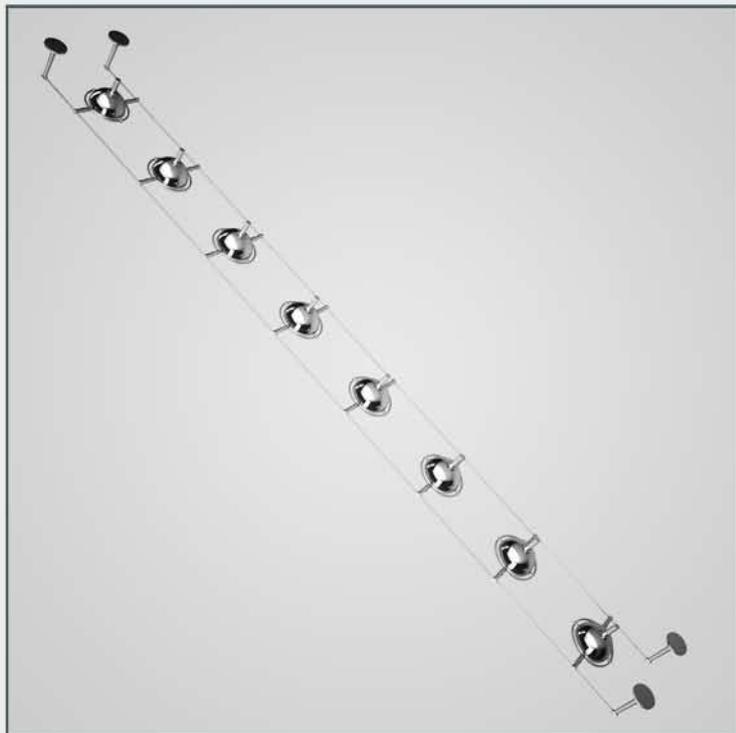
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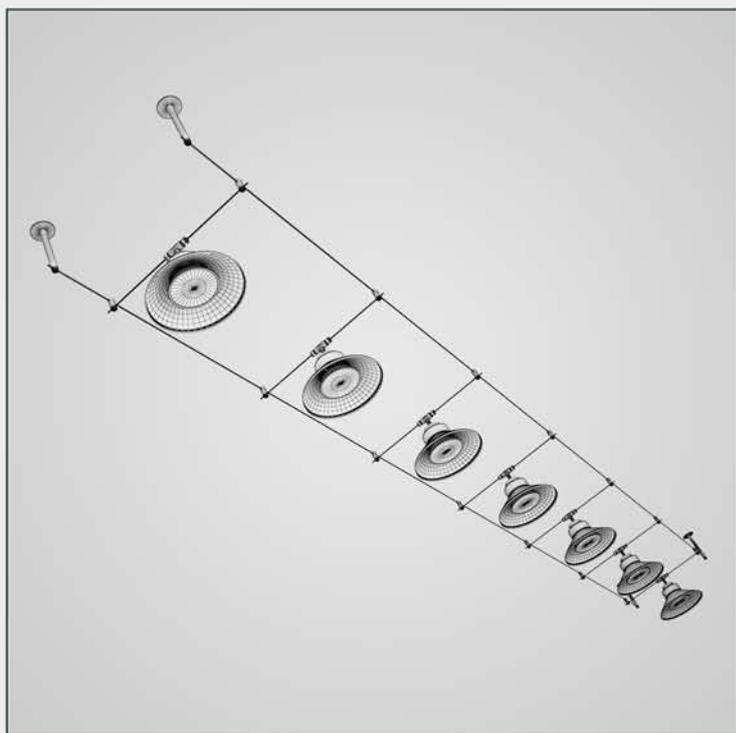
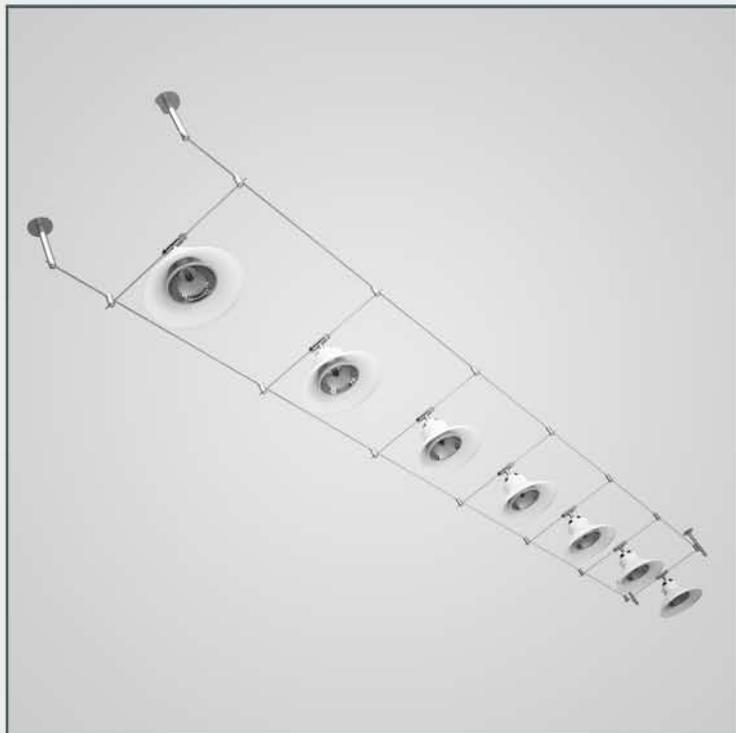
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LIGHTS II

VOLUME 16

collection

021

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

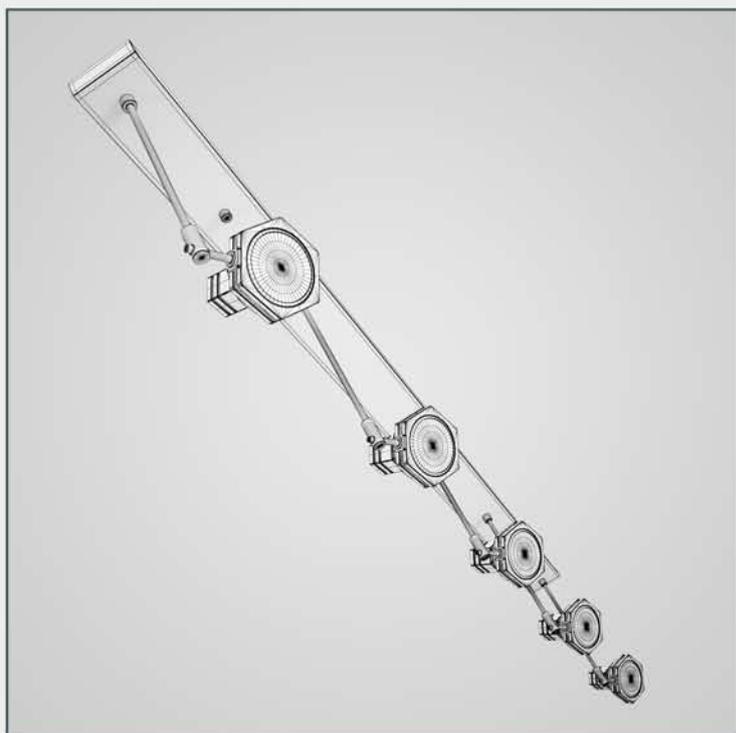
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LIGHTS II

VOLUME 16

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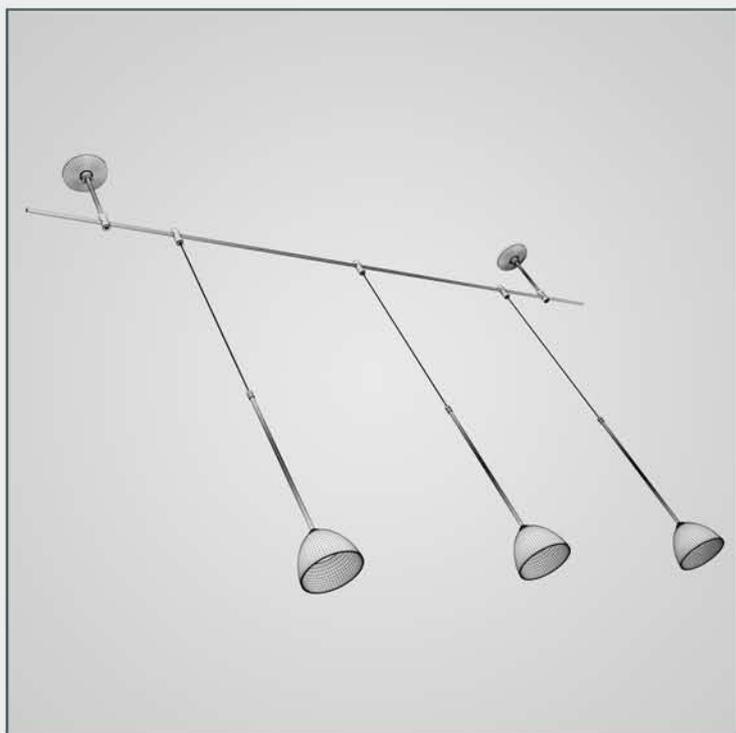
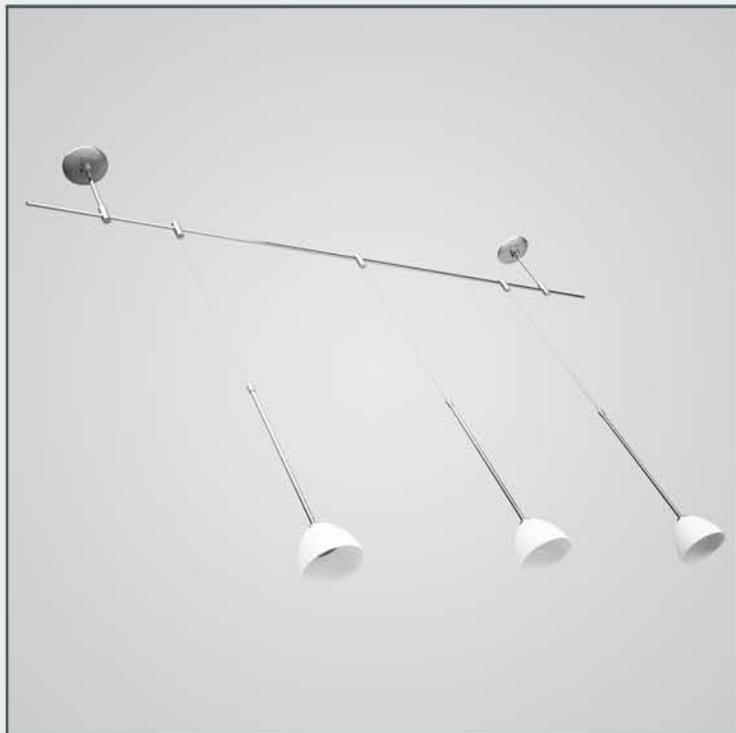
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LIGHTS II

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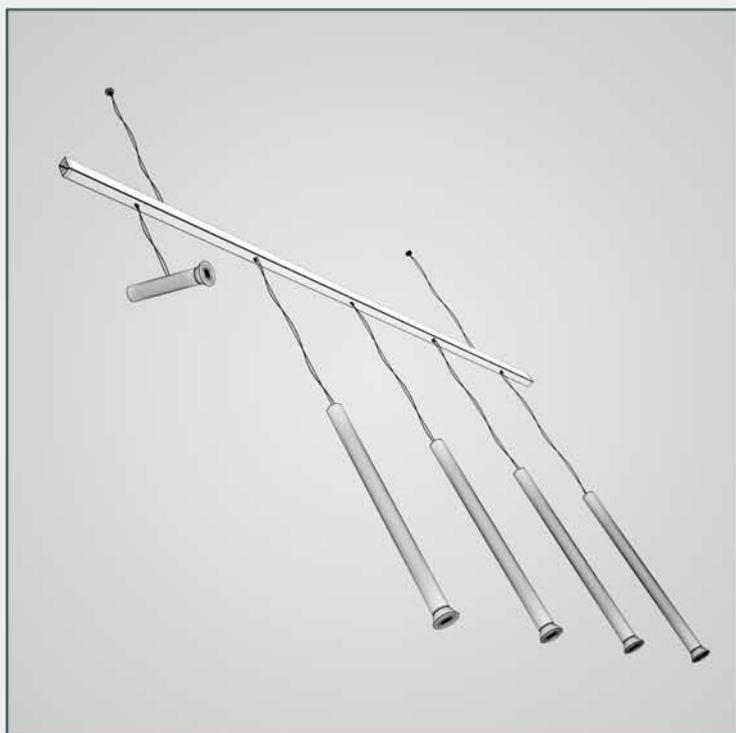
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LIGHTS II

VOLUME 16

collection

024

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

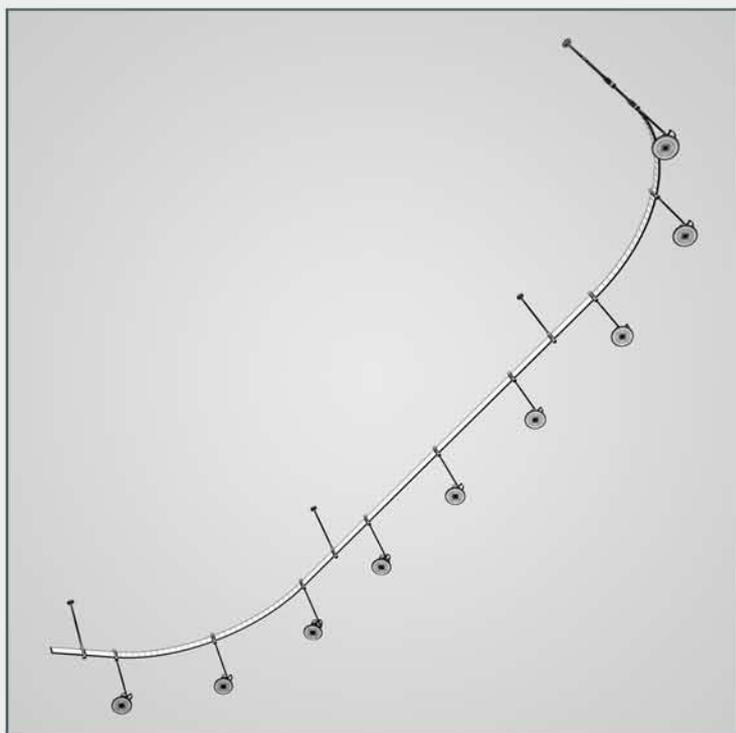
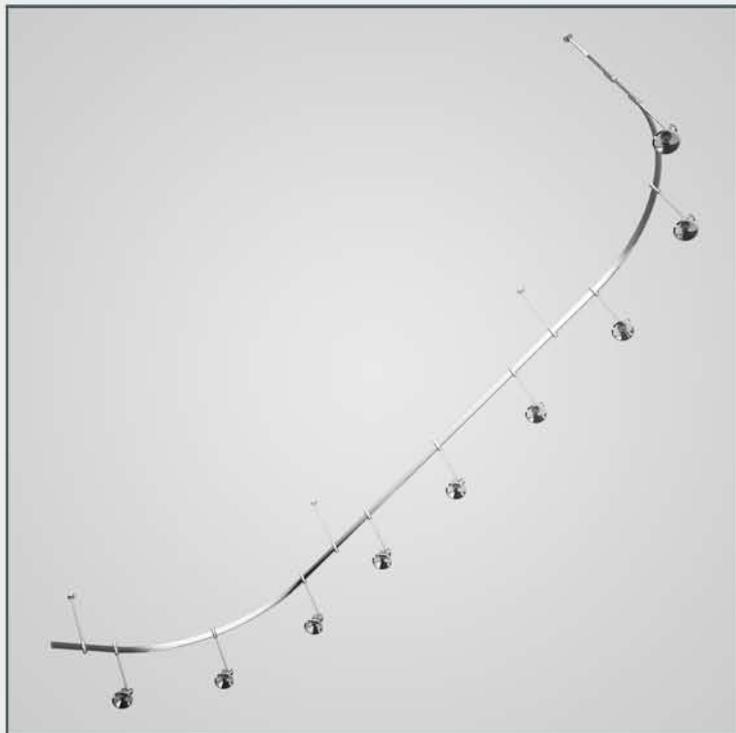
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LIGHTS II

VOLUME 16

collection

025

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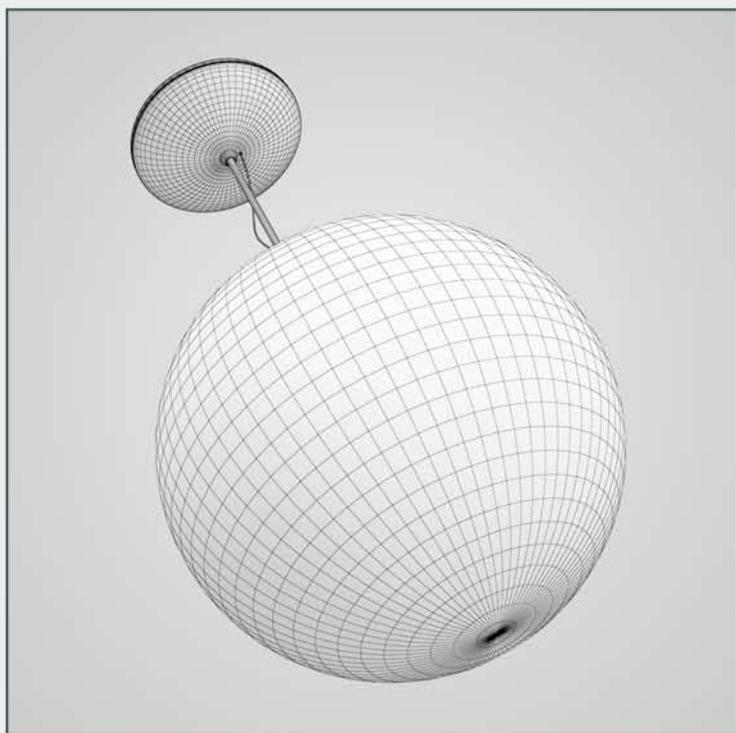
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LIGHTS II

VOLUME 16

collection

026

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

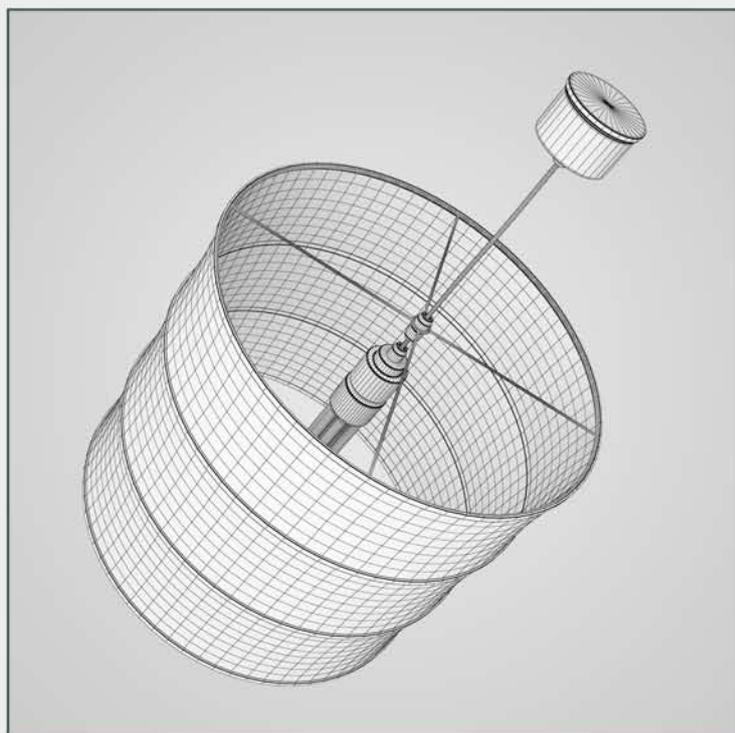
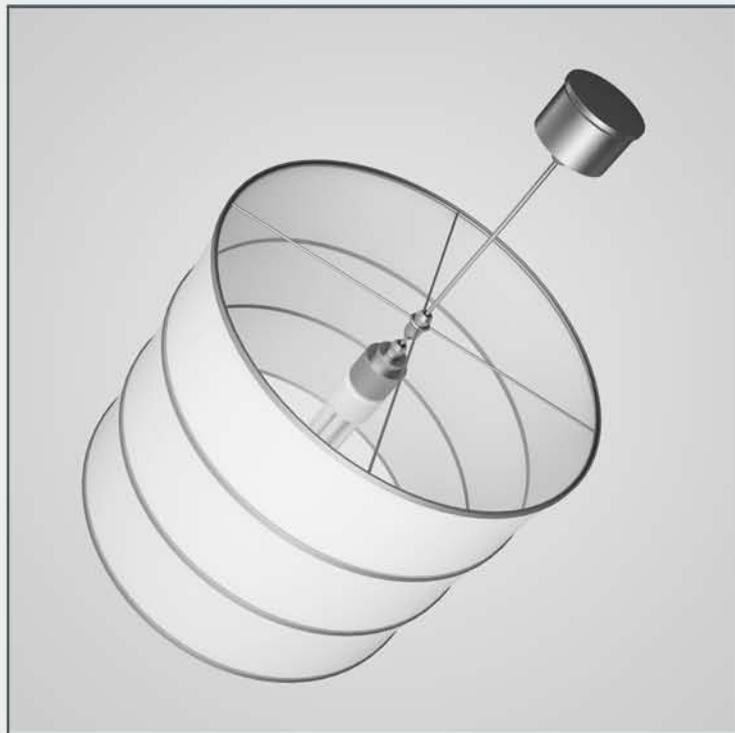
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LIGHTS II

collection

VOLUME 16

027

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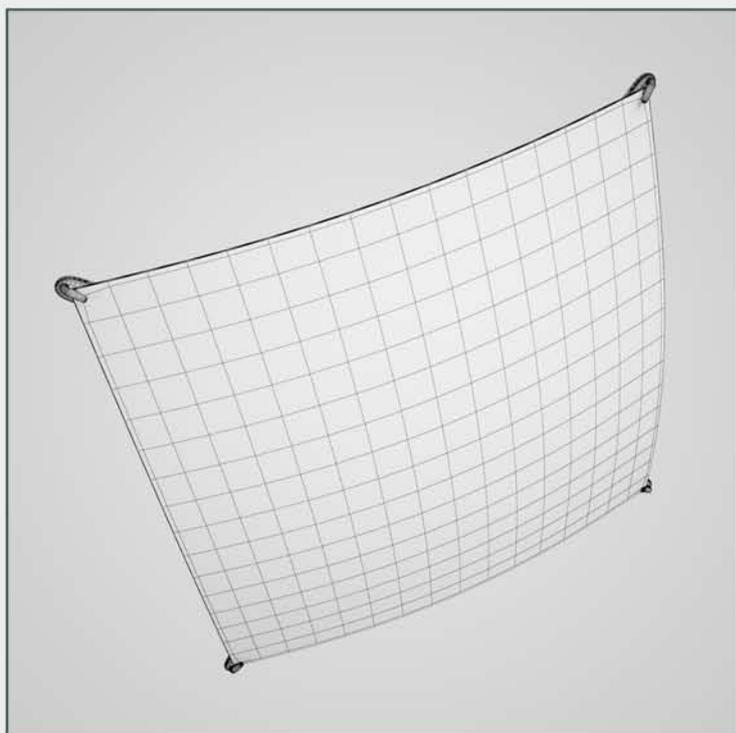
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LIGHTS II

VOLUME 16

collection

028

NAME

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FORMATS

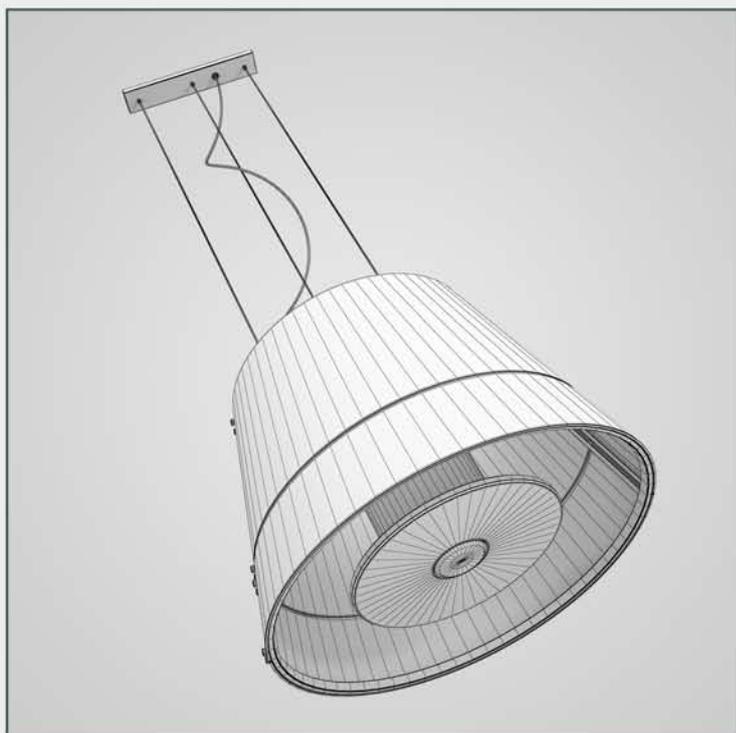
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LIGHTS II

VOLUME 16

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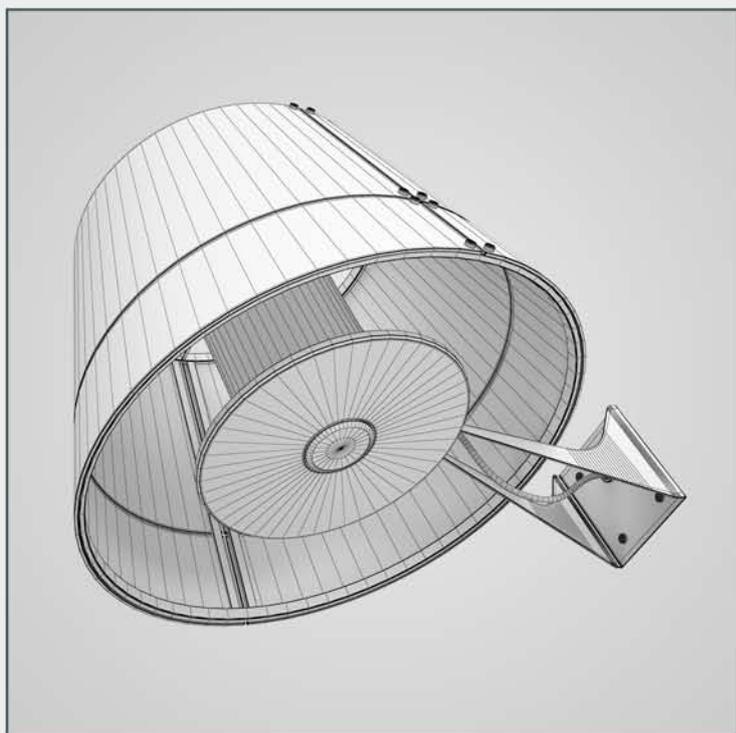
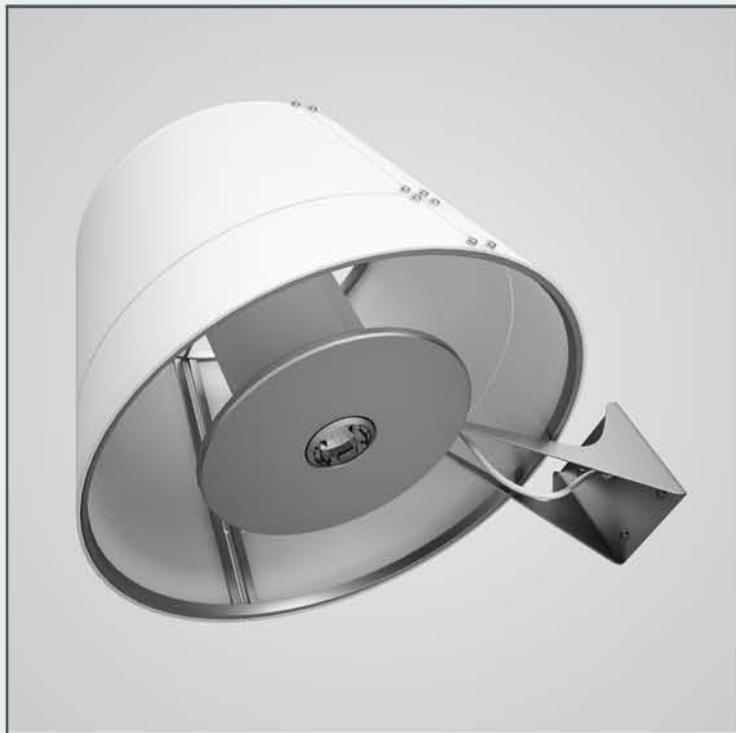
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LIGHTS II

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VOLUME 16

030

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LIGHTS II

VOLUME 16

collection

031

NAME

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FORMATS

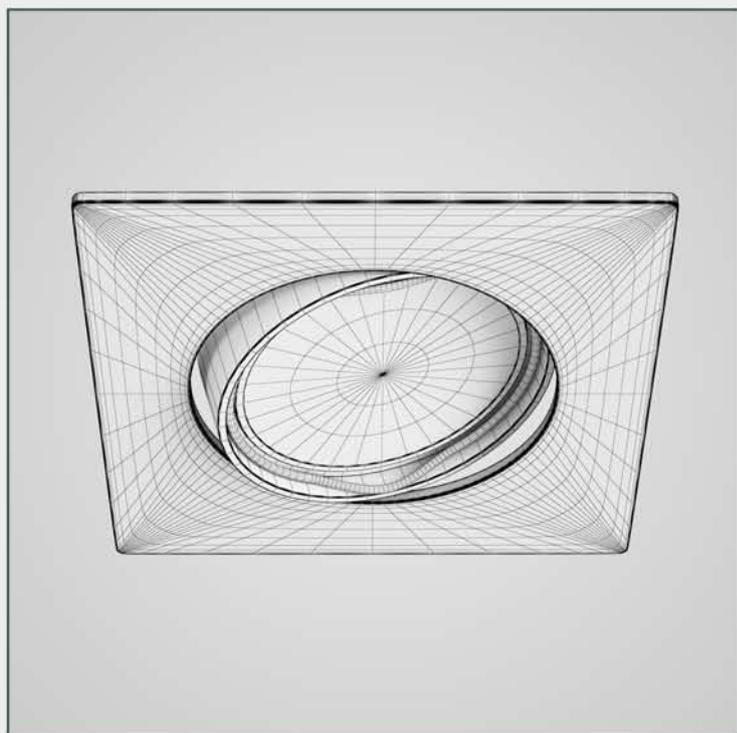
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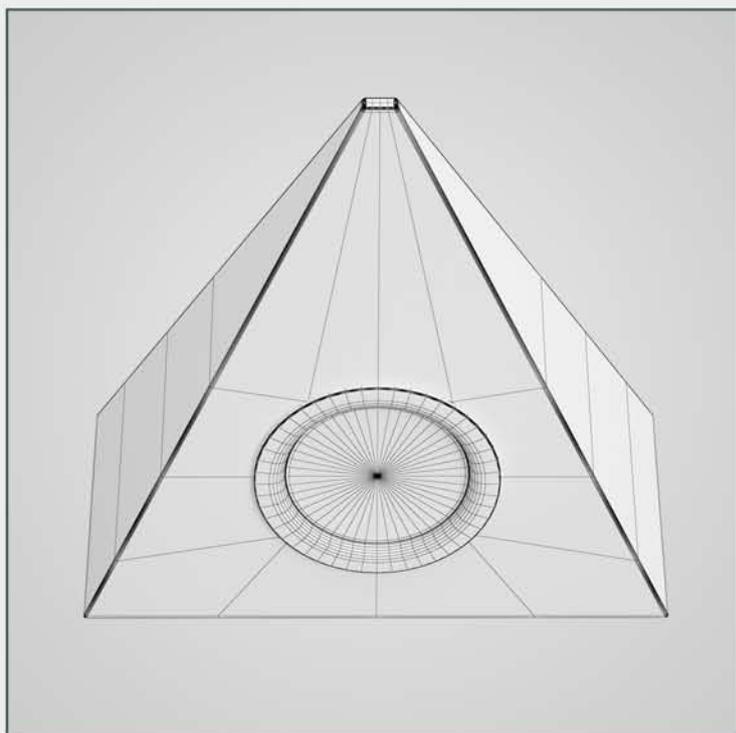
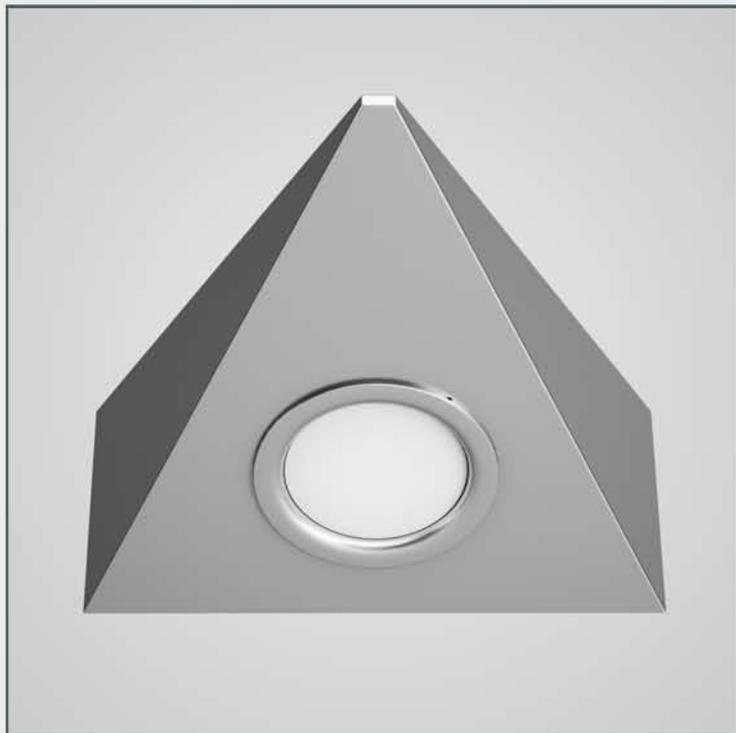
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Textures: YES

DESCRIPTION

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LIGHTS II

VOLUME 16

collection

033

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

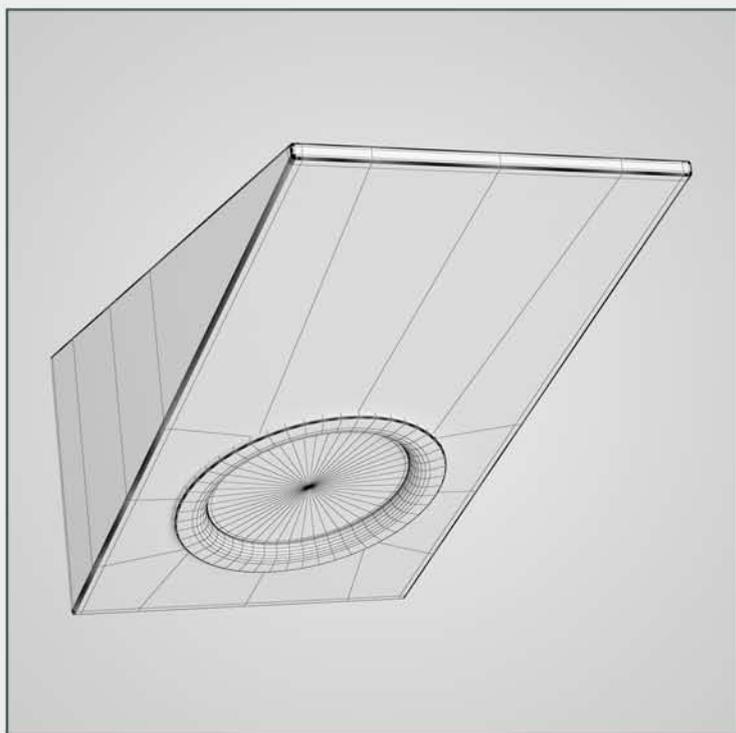
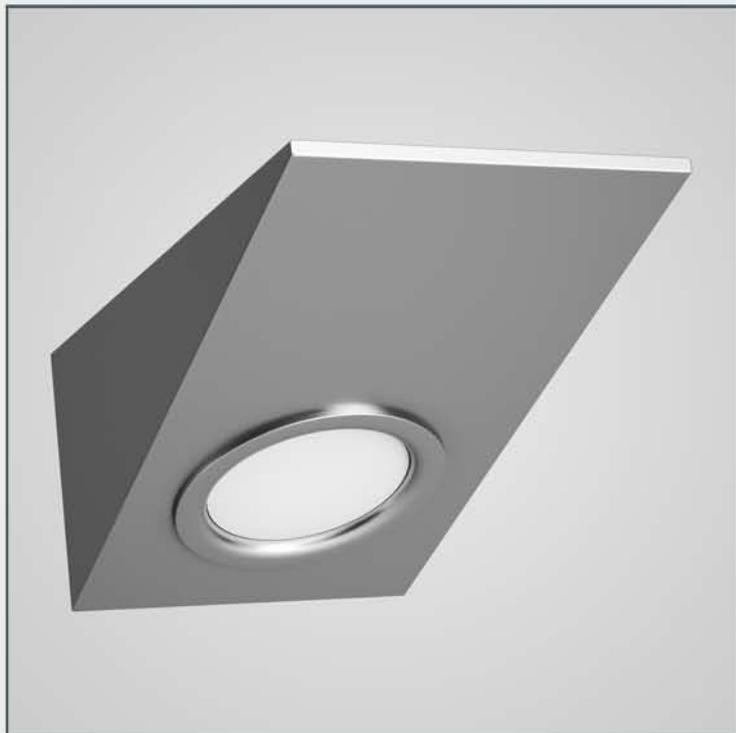
- *.max (Scanline)
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- *.max (VRay)
- *.c4d
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LIGHTS II

VOLUME 16

collection

034

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

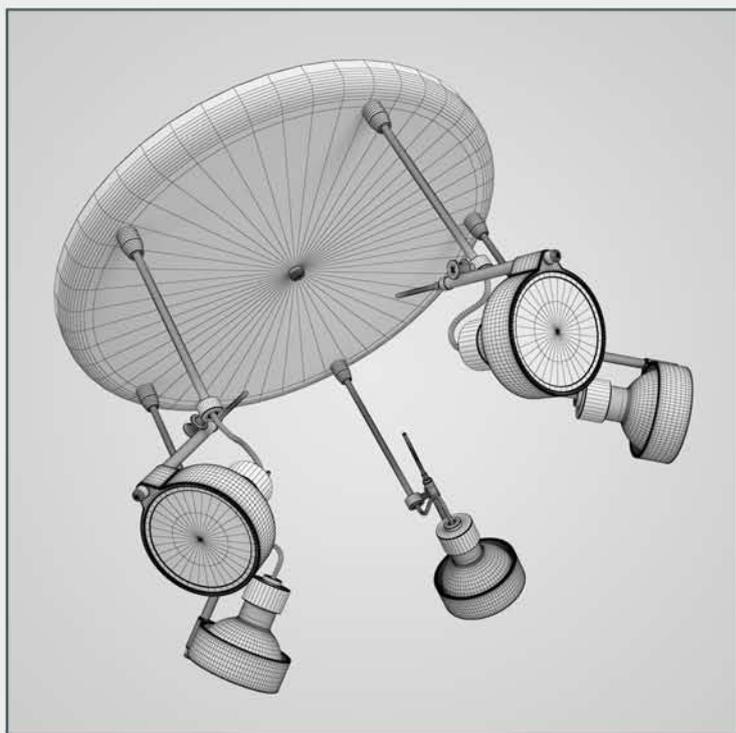
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LIGHTS II

VOLUME 16

collection

035

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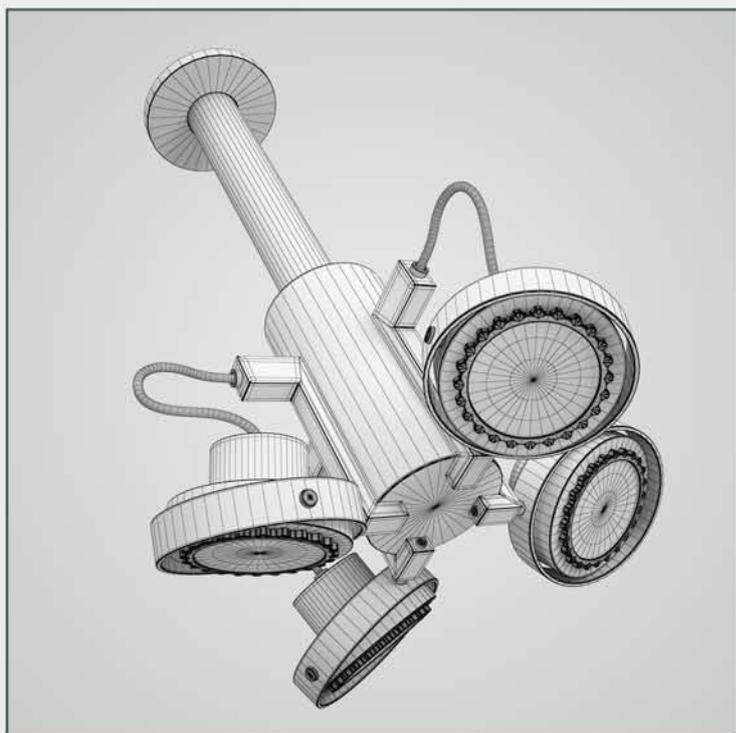
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LIGHTS II

VOLUME 16

collection

036

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CGAxis Models Volume 16:
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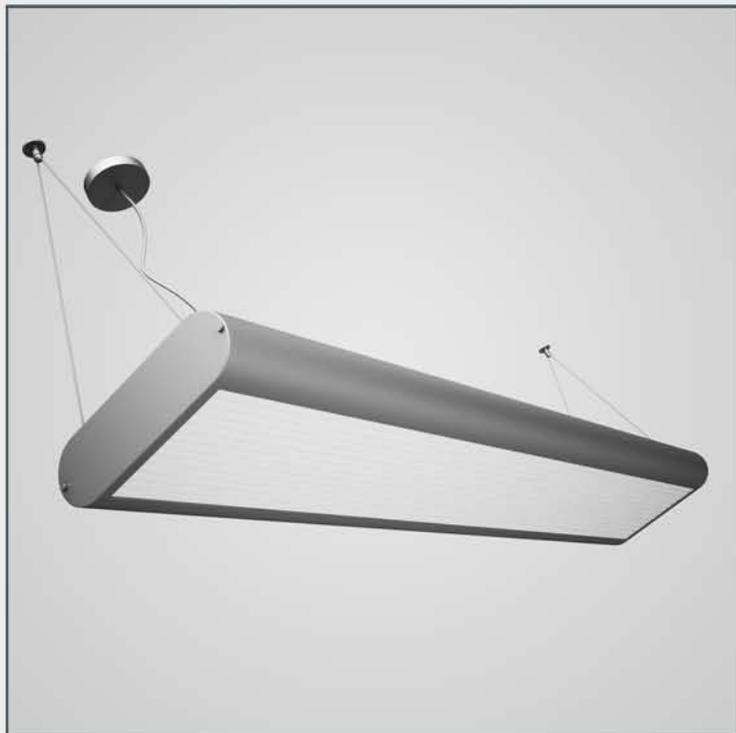
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LIGHTS II

VOLUME 16

collection

037

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CGAxis Models Volume 16:
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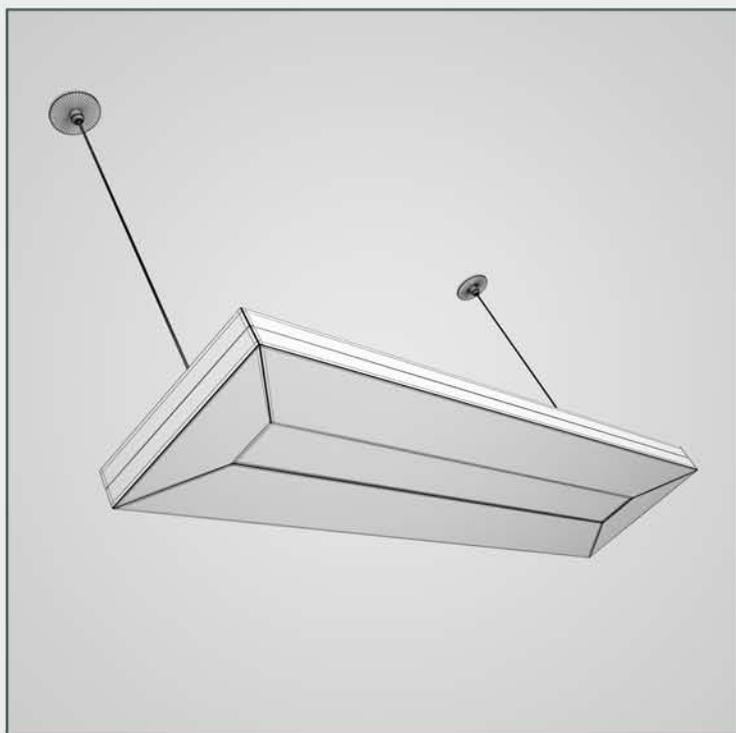
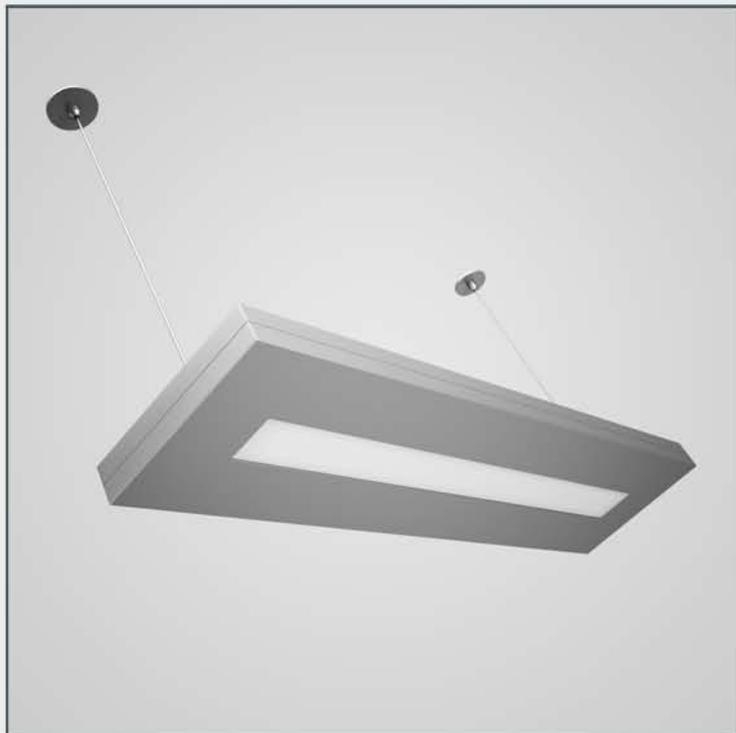
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038

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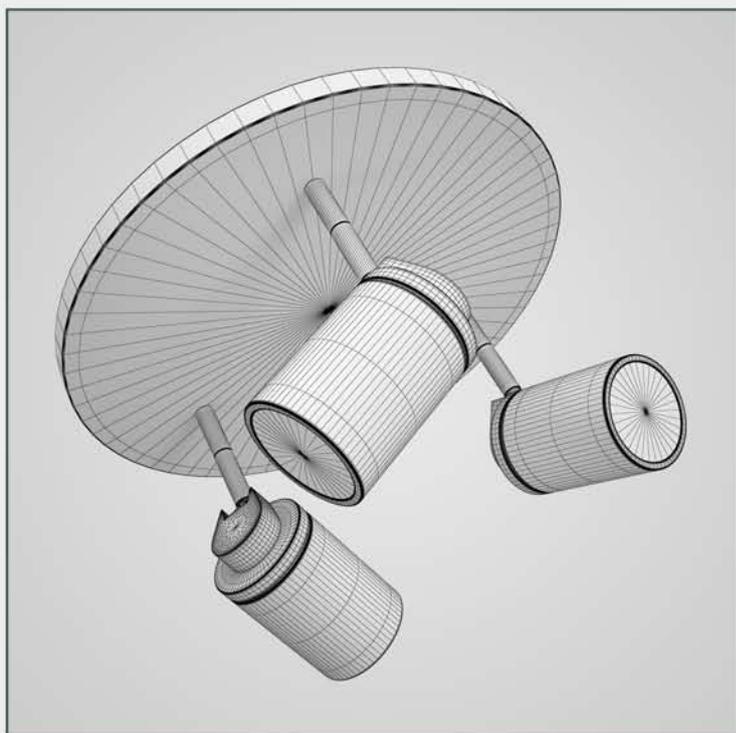
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LIGHTS II

VOLUME 16

collection

039

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

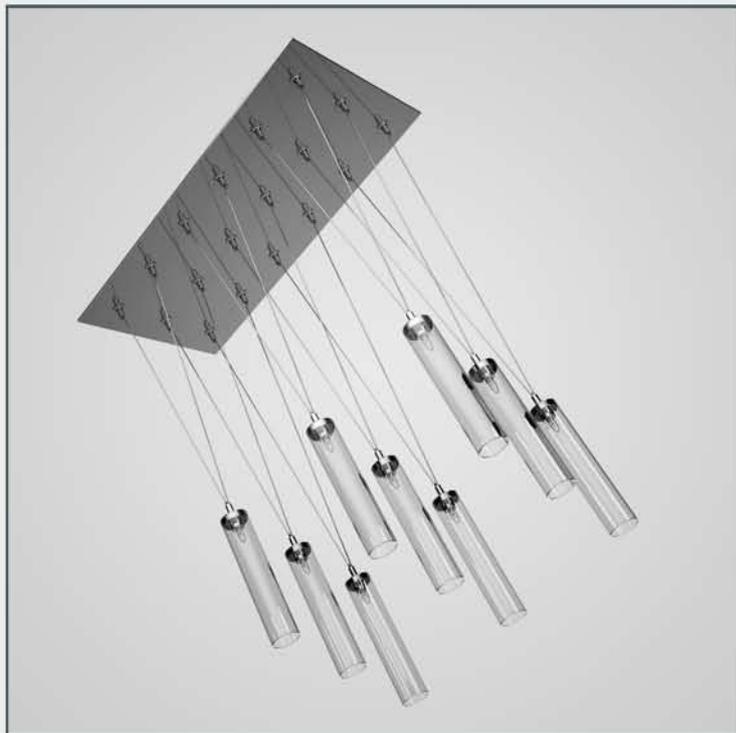
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LIGHTS II

VOLUME 16

collection

040

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

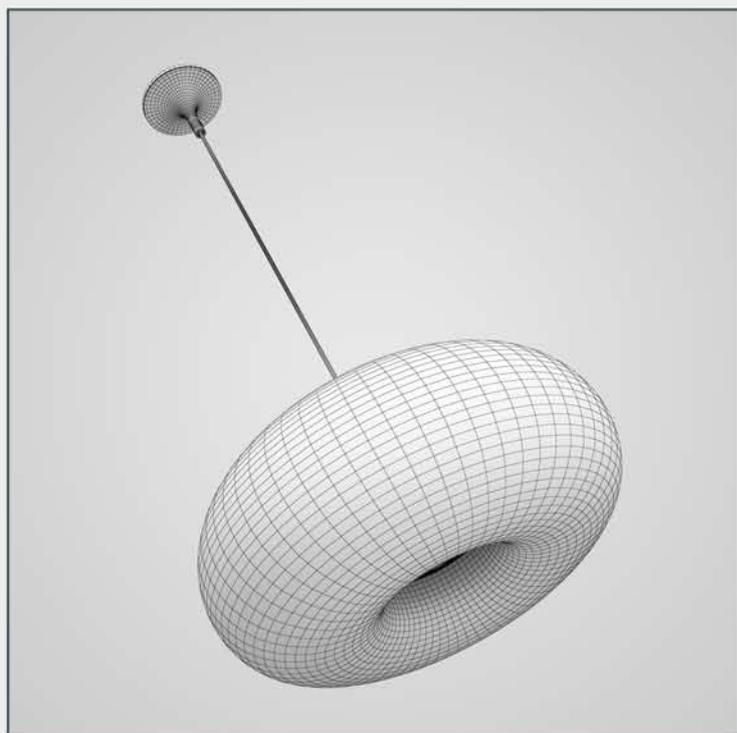
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LIGHTS II

VOLUME 16

collection

041

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CGAxis Models Volume 16:
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FORMATS

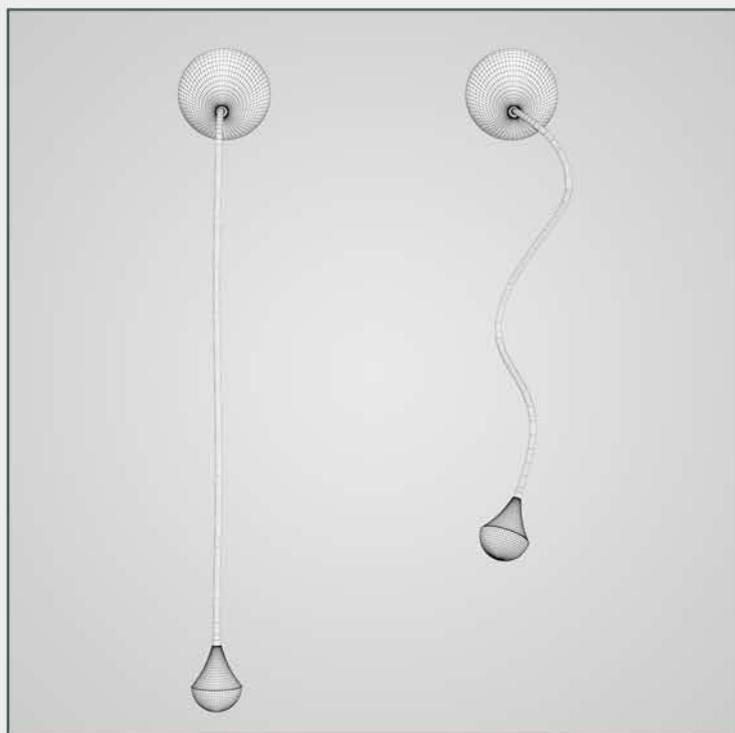
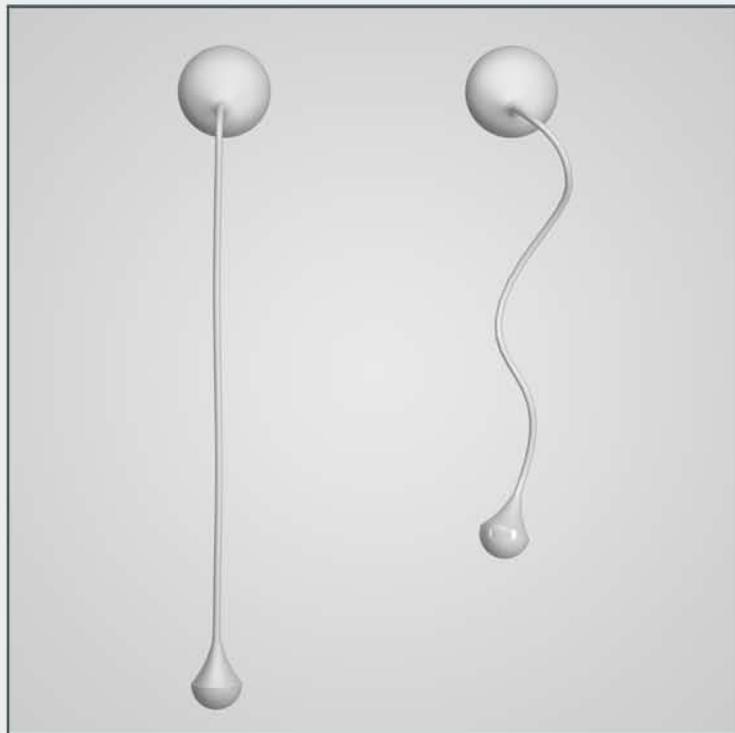
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LIGHTS II

VOLUME 16

collection

042

NAME

CGAxis Models Volume 16:
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FORMATS

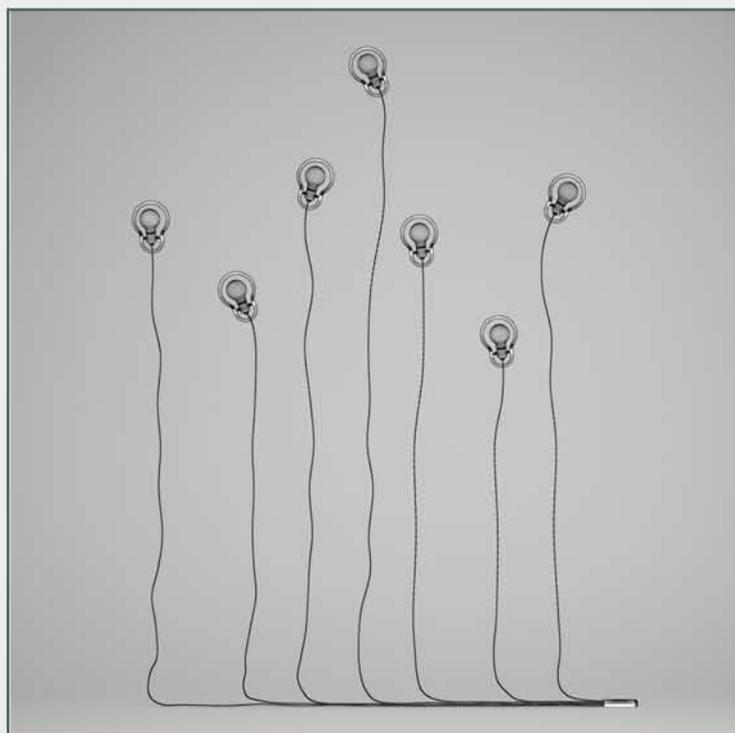
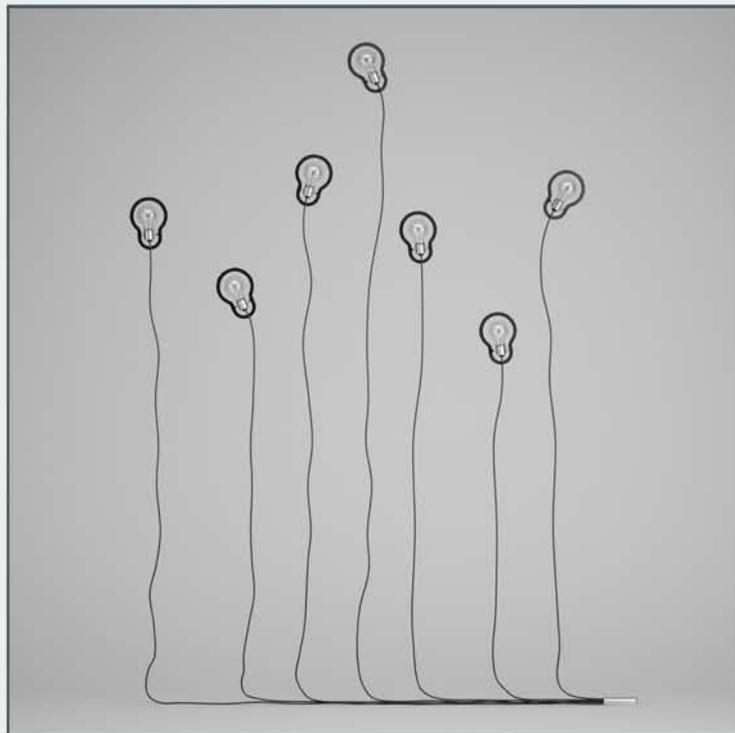
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LIGHTS II

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VOLUME 16

043

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collection

VOLUME 16

046

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FORMATS

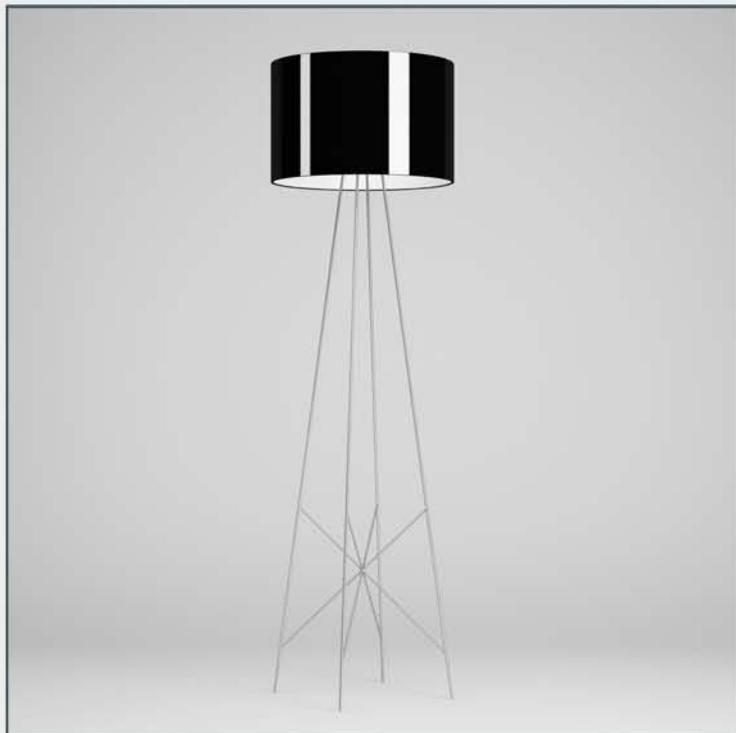
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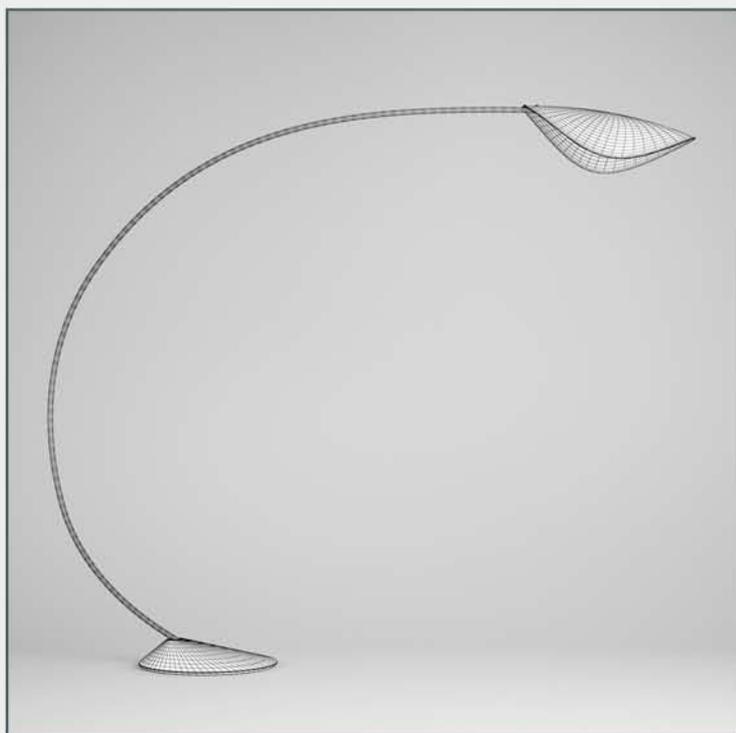
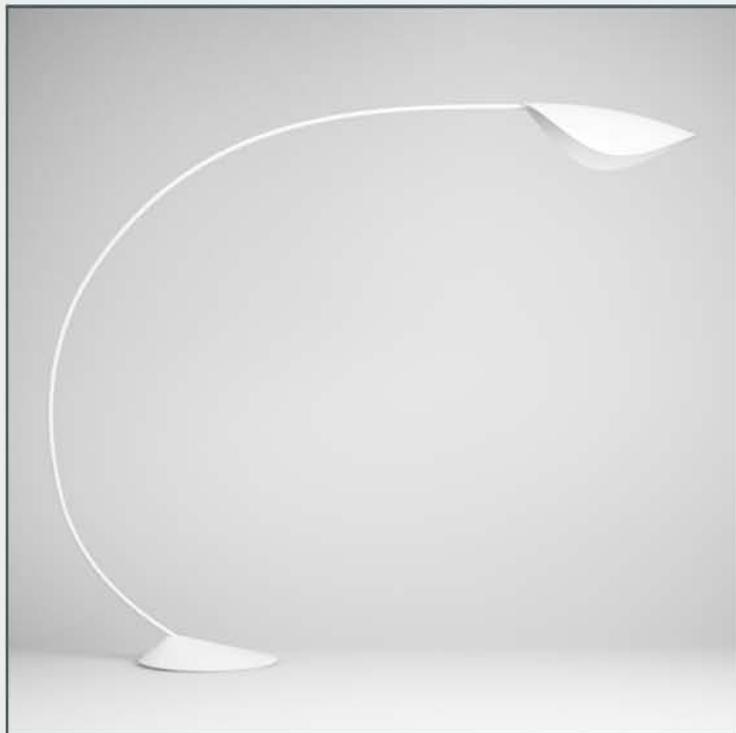
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All models, textures, renders, materials, hdri etc. which can be purchased/downloaded from www.cgaxis.com are on Royalty-Free non-exclusive license. License is personal and NON transferable. Models, textures, renders, materials, hdri etc. that You have purchased are non-exclusively licensed, NOT sold to You. You can use CGAxis products as a part of a game, if the products are contained inside a propriety format and displays inside the game during play. In this case, you have to add in the producer's section the information that "models by CGAXIS.com". You can sell/resell rendered moving or still images, resold as a part of a feature film, movie advertisement etc. You have a possibility to publish renders in a book, on a poster, t-shirt, magazine, cover or any other item. You have the right to use your renders in every way - charge a fee for them, modify them, to make postproduction etc.

LIGHTS II

VOLUME 16

collection

050

NAME

CGAxis Models Volume 16:
Lights II Collection

FORMATS

- *.max (Scanline)
- *.max (MentalRay)
- *.max (VRay)
- *.c4d
- *.c4d (VRay)
- *.fbx
- *.obj

SPECIFICATION

Total size: 912MB
Materials: YES
Textures: YES

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